

Introduction

Goals

- Orient planetary mappers to GIS and vector editing
- Define geodatabase template "what mappers get"
- Ultimately, assist in map submission, review, and production

Format

8:30 - 12:00	Review of previous modules (with breaks, discussions, demos, as necessary)
12:00 - 1:00	Lunch
1:00 - 1:30	Crater/Feature tool
1:30 - 2:30	Crater counts
2:45 - 3:45	Annotation / Map finalization
3:45 - 5:00	New ArcMap 10 features

Format of Morning Presentation

- General Comments
- GIS Package
 - Rationale, USGS Role, Example

Notes

- This is a recap of past presentations
 - We rely on mapper's feedback to dictate content of modules. <u>Please let us know what you want to see in</u> <u>future workshops</u>.
- Though this presentation is geared toward planetary mapping, the information is relevant to all GIS users
- Screen-shots likely to differ from individual views
- GIS skills are developed through trial and error

GIS Support

- Planet-specific information (e.g., data, discussion, tutorials)
 - http://webgis.wr.usgs.gov/
- USGS discussion board (login required)
 - http://isis.astrogeology.usgs.gov/ ... navigate to "Support" → "Planetary GIS Discussions"
- Contact USGS Astrogeology



"Plugging keywords into a internet search engine is a great way to search for GIS-related assistance!"

GIS Support (cont'd)

- ESRI online portal to technical information
 - http://support.esri.com
- ESRI ArcScripts
 - http://arcscripts.esri.com/
- ESRI Educational Services
 - Instructor-led training
 - Virtual Campus courses
 - Web workshops
- Self-guided tutorials and manuals

GIS Package

GIS Package A Standard Template for All Mappers

- PGG 2008 A/O, USGS produce, distribute, and support geologic mapping template
- Base maps (body and scale dependent)
 - Mars: THEMIS daytime IR mosaic (+MOLA DEM)
 - Moon: Lunar Orbiter mosaics and Clementine bands
 - Venus: Magellan mosaics (+gridded data)
- High resolution images
 - Will provide Global GIS DVD for body of interest
 - Footprints can be imported from that DVD
 - "Fieldwork" component of mapping
 - If more than above is required for map objectives (i.e., CTX mosaics), contact Ken Tanaka prior to submission to ensure USGS can provide ... not guaranteed
 - Include Co-I's or Collaborators if georeferenced data is required
 - Provide georeferenced data and we will include in your GIS package

GIS Package What you can expect from USGS

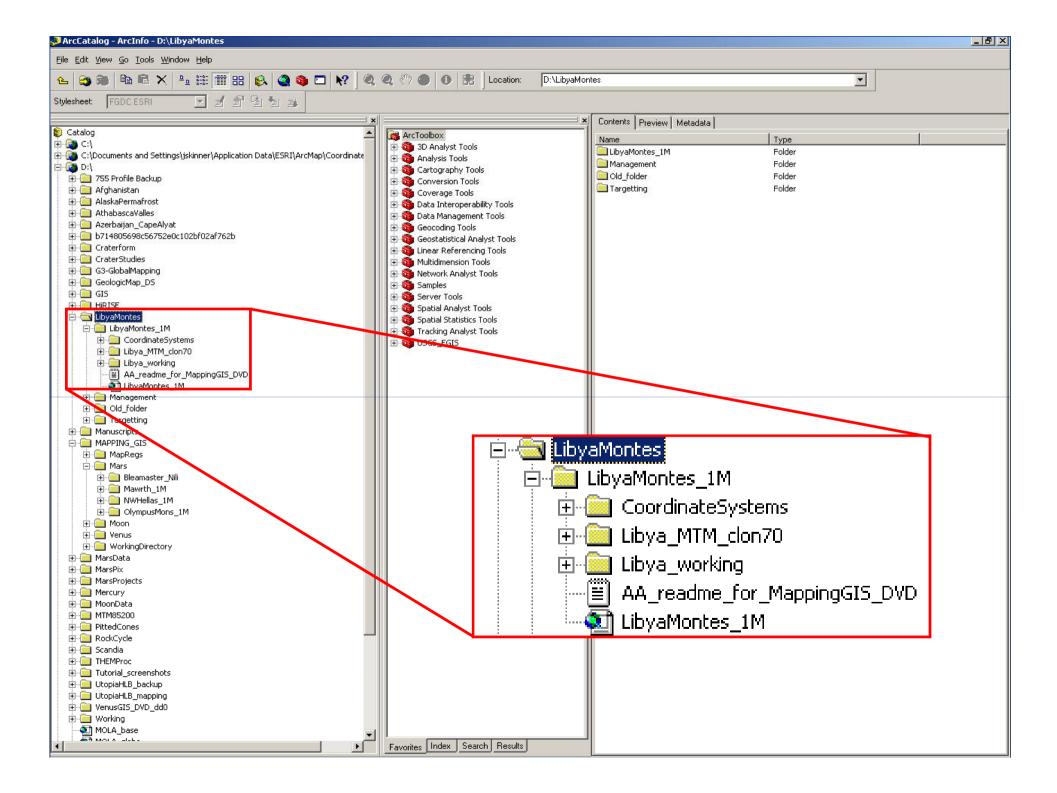
- All packaged into a "standard GIS mapping package"
 - Base maps
 - GIS geodatabase with projection and vector attributes
 - FGDC-derived feature symbols applied

Ensures:

- All mappers start with equivalent product
- We can support your work through call-in or web posts
- Template for final submission
- Mappers know what to expect from USGS for proposals and can plan accordingly

GIS Package Libya Montes example

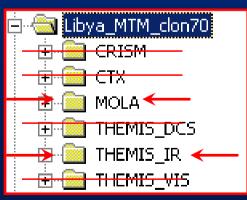
- Six quadrangles
- Mars Transverse Mercator (clon of 70E)
- Example includes non-standard products (THEMIS DCS and CRISM summary parameters generated by Co-Investigators



GIS Package File Organization



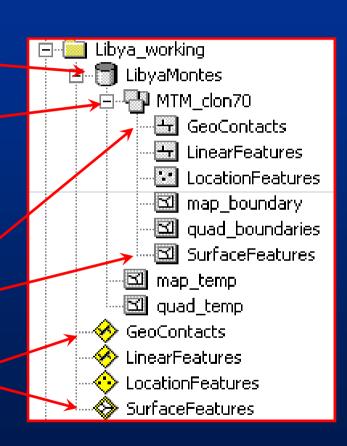




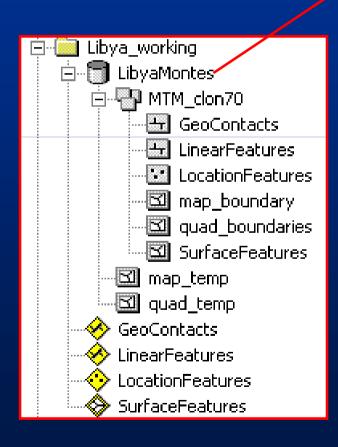


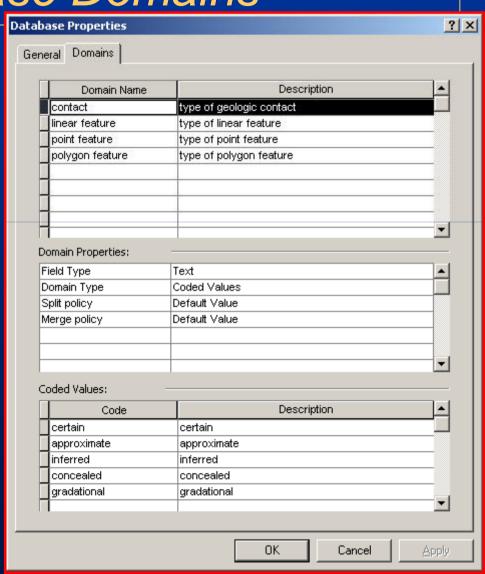
GIS Package Geodatabase Design

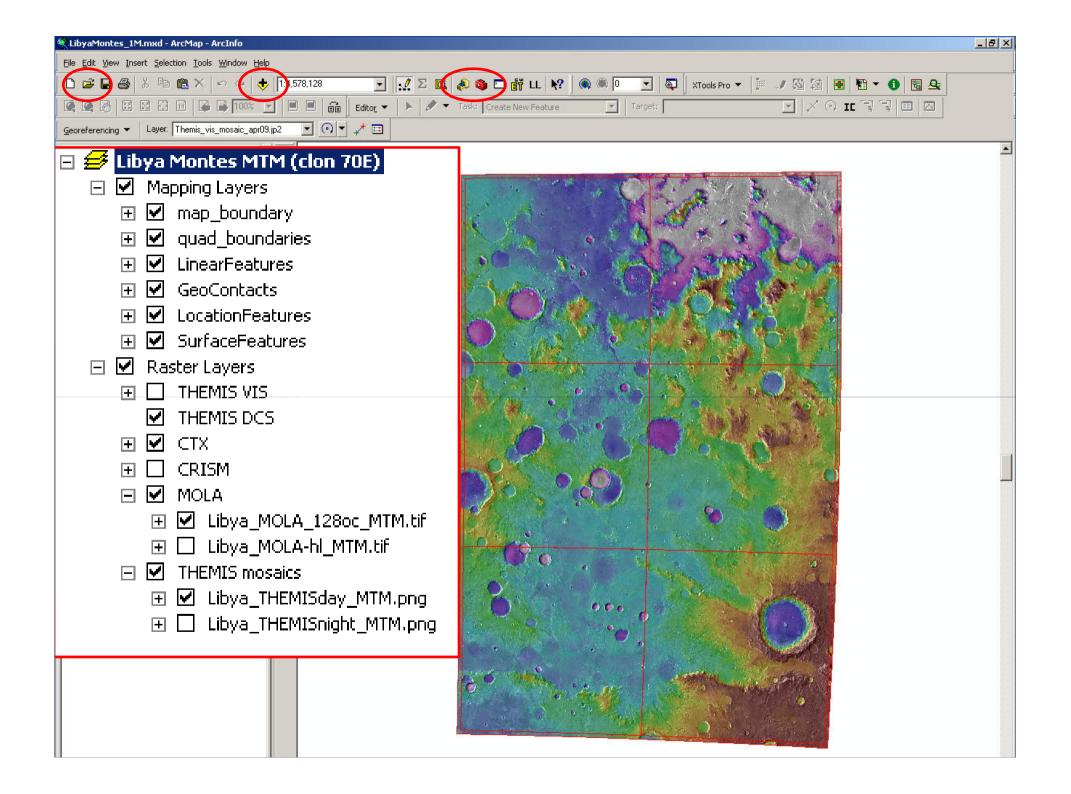
- GDB contains feature attributes as domains
- Feature dataset houses map projection
- Vector layers are pre-built and can be adapted and copied, as needed
- Layer files contain attribute symbols

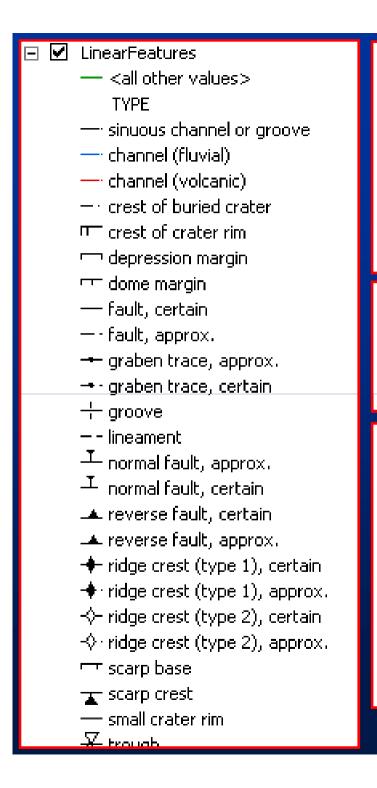


GIS Package Geodatabase Domains







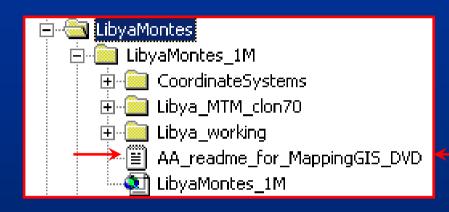


- - approximate
 - ---- concealed
 - I∎∎I gradational
 - - inferred
- - <all other values>
 - * pitted cone
 - small crater

- •Symbols can be adapted to fit individual needs
- •Will adapt to cartographic standards over time
- Accessed via dropdown menu while digitizing

- ☐ ✓ SurfaceFeatures
 - <all other values>
 TYPE
 - हैं dark-colored ejecta
 - orall dark-colored mantling material
 - ि॰ patterend ground (type 2)।
 - إلى patterned ground (type 1)
 - z ν polygonal terrain residual ice
 - secondary crater chain
 - 35% thumbprint terrain

GIS Package Support File



- Standard format and content
- Versioned, with notes on updates
- ISIS map file
- Install instructions
- Link to global datasets

Basic Training

Basic Training Topics

- Helpful Hints
- ArcCatalog
- Building a geodatabase
- Adding attributes, feature data sets, features, raster data
- Editing features
- Conducting spatial analyses

Basic Training Helpful Hints

- Keep project data organized
- Periodically delete temporary files to avoid clutter
- Use succinct but conspicuous names for folders and files
 - /UtopiaMapProj/June08Lines/geo_contacts_june08.shp
- Use dual display, if possible (2 screens)
 - Assists with toggle between programs
 - Great for viewing hotlinked images
- Keep vector data clean
 - Snap linework!!! Avoids excessive cleaning at project end
 - Experiment with which tolerances work best for your digitizing scale
- Keep detailed notes on GIS settings, methods, and approaches
- Use point files to hold temporary/evolving geologic units

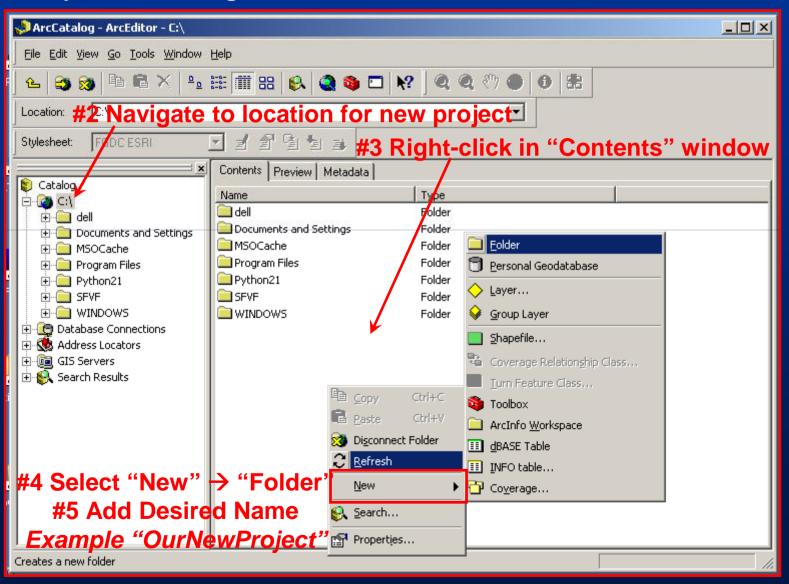
Basic Training ArcCatalog

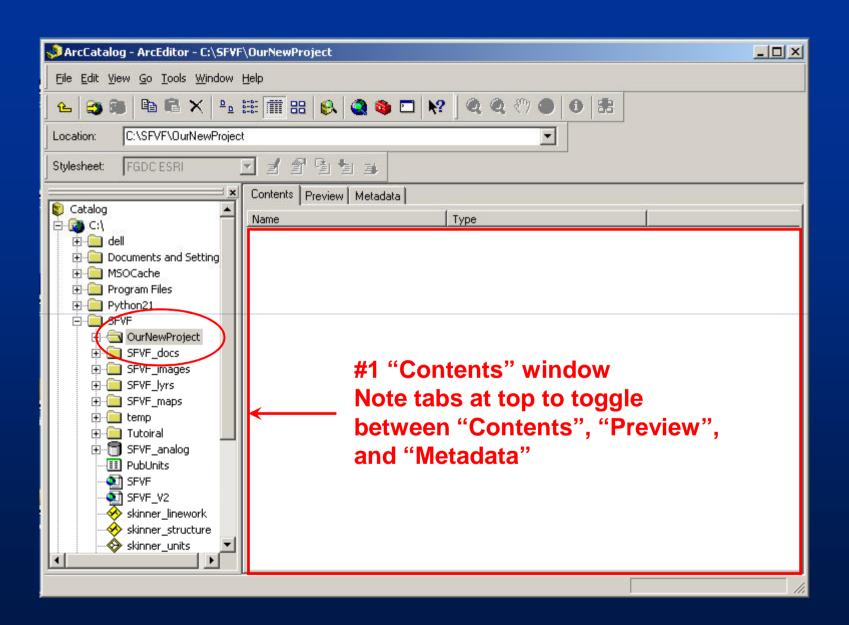
- Critical interface for data creation and exploration
- Separate entity from ArcMap
- Interface is similar to WindowsExplorer
 - Create new file
 - Add/Delete folders or files
 - Good operating environment for ArcToolbox

 - Almost always running in background
 ArcCatalog
 ArcMap is opened and closed routinely

To create a new project folder...

#1 Open ArcCatalog

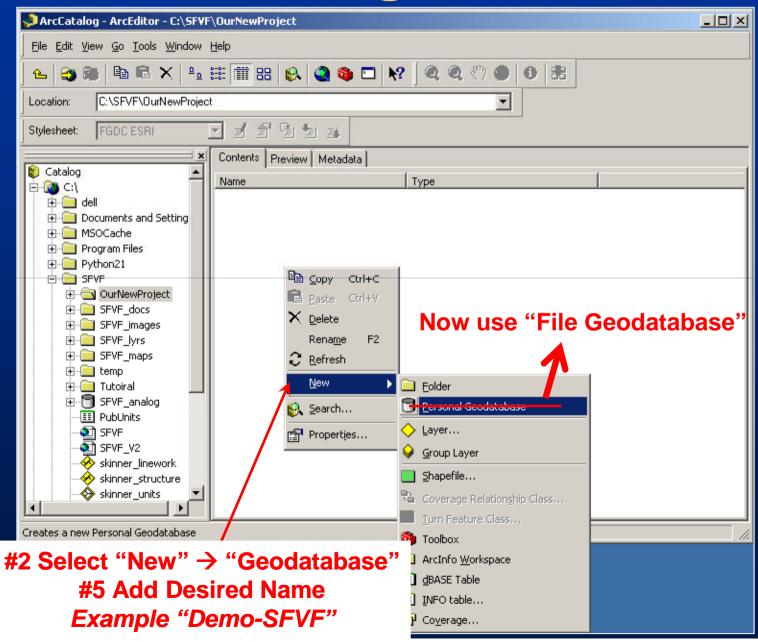


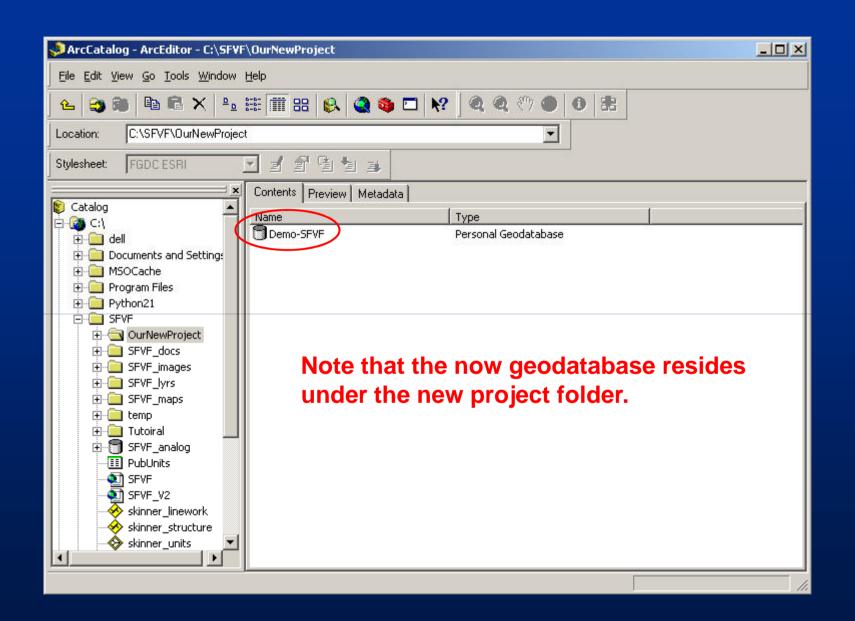


Basic Training Geodatabases

- ESRI FILE Geodatabase
 - Holds all project information
 - Vector, raster, tables, topology, toolboxes, domains
 - Nicely organizes vector layers e.g., contacts, structure
- Is not assigned projection information
 - Projection assigned to sub-level features and collections of features (feature datasets)
- Transferable to colleagues
- Promotes data organization and management
- Stable

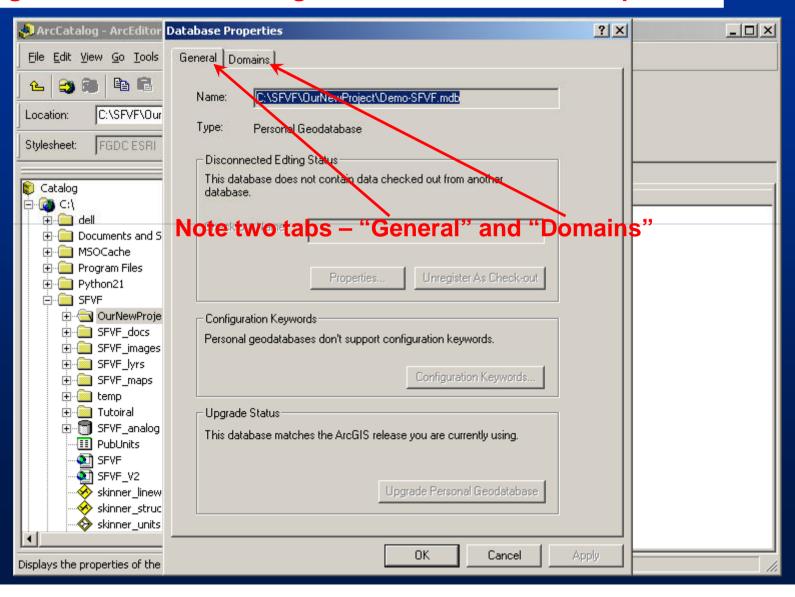
To create a new geodatabase...



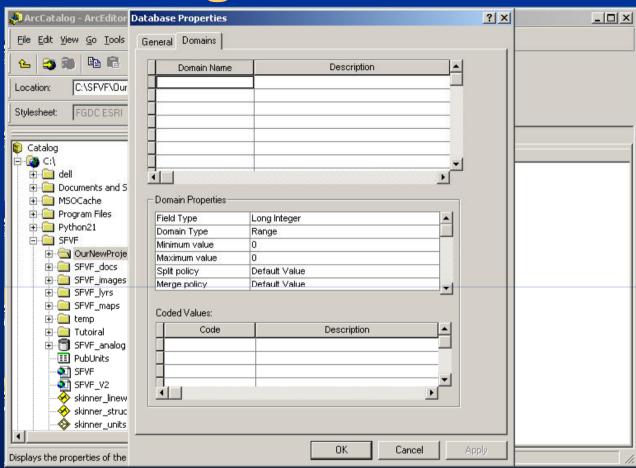


To examine geodatabase props...

#1 Right-click on Demo-SFVF geodatabase and select "Properties"



To examine geodatabase domains...



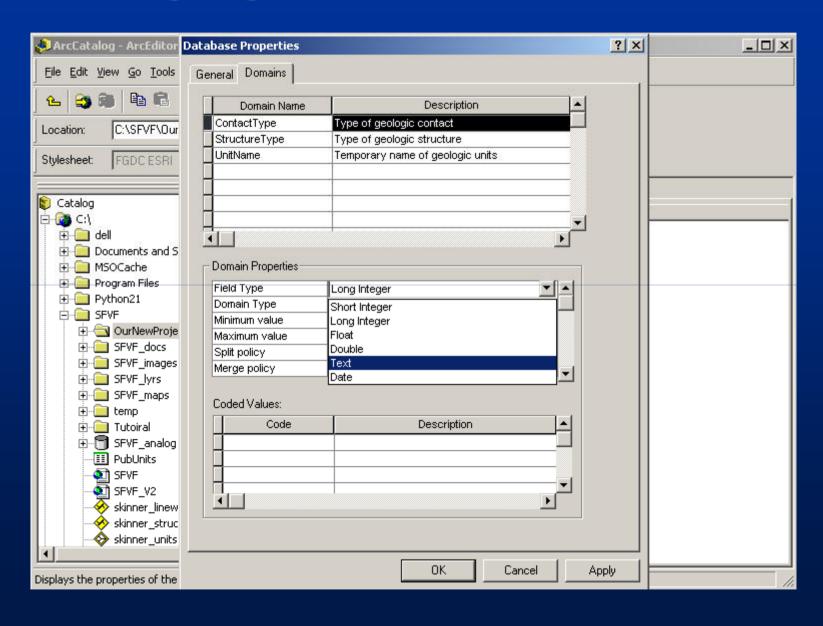


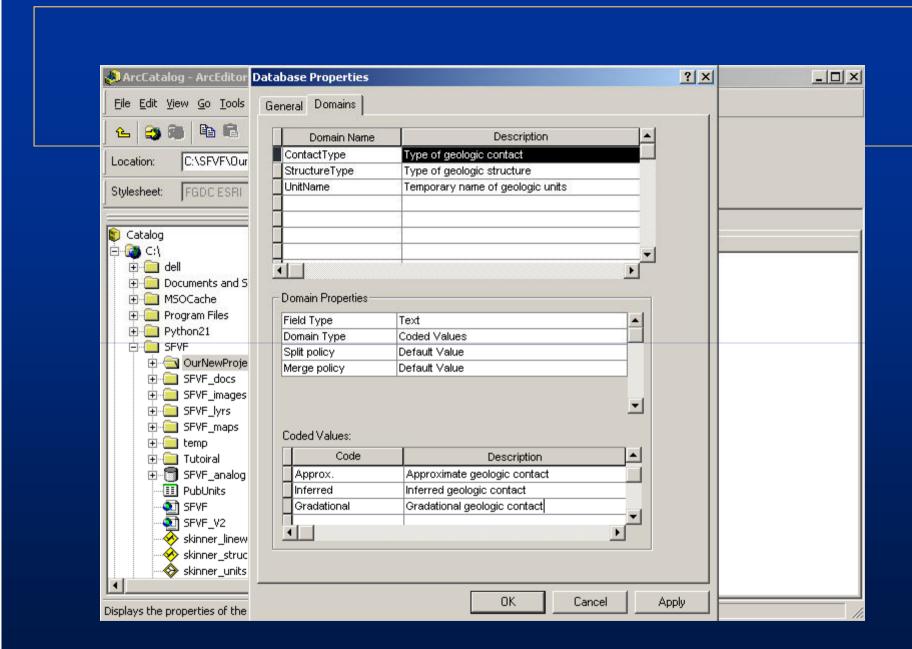
"There is significant difference between "attribute domain" (described above) and "spatial domain". Use Arc Help for more information on this important difference.

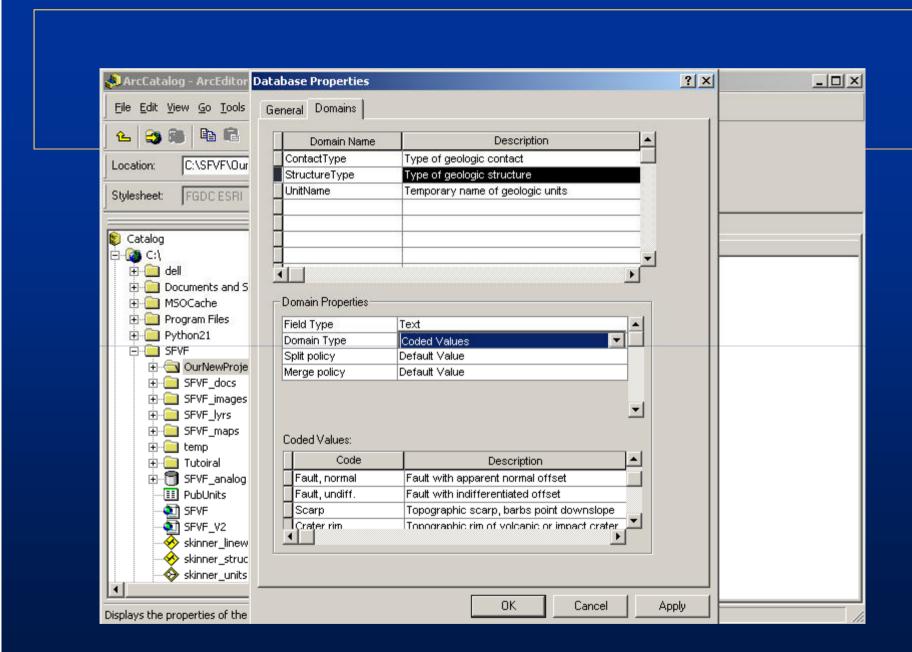
Basic Training Attribute Domains

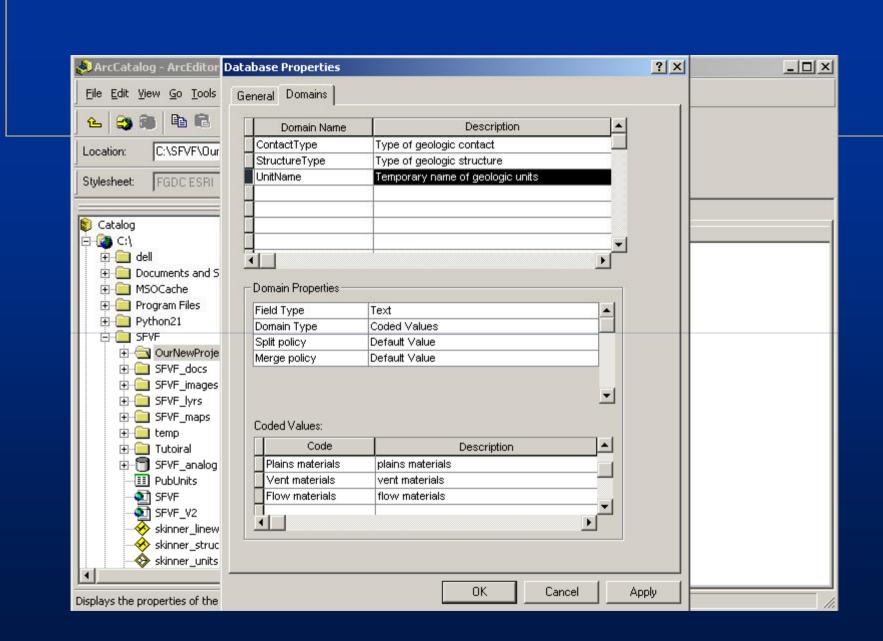
- Property of geodatabase
- Defines a range of values to be use as attribute fields
- Ensure data integrity by limiting the choice of values
 - User restricted to choices available from dropdown list
- Useful for features "known" to exist in a particular region
 - Contact attributes (e.g., certain, approximate, concealed)
 - Structure and feature attributes (e.g., ridge, trough, crater rim, flow direction)
- Can be used for geologic unit attributes, but requires iteration

To change geodatabase domains...



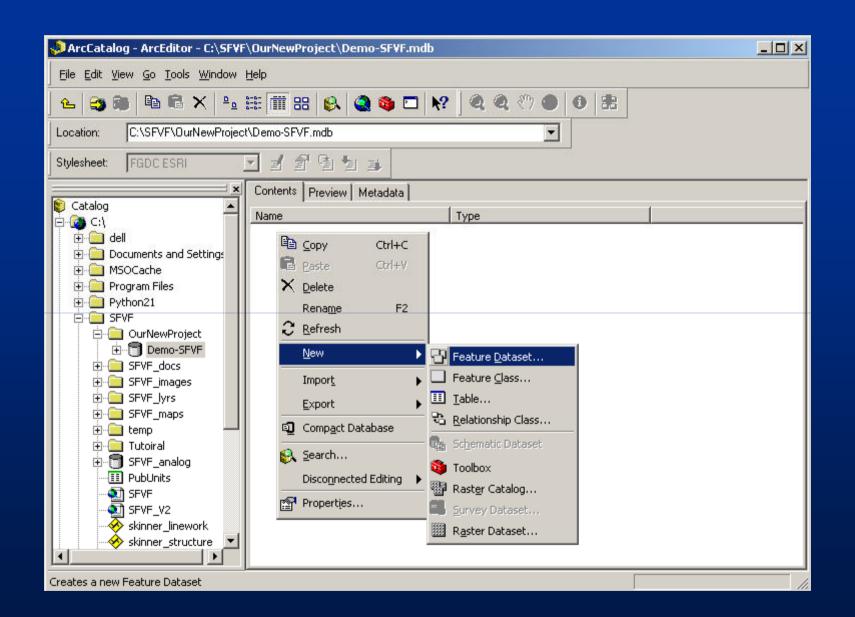


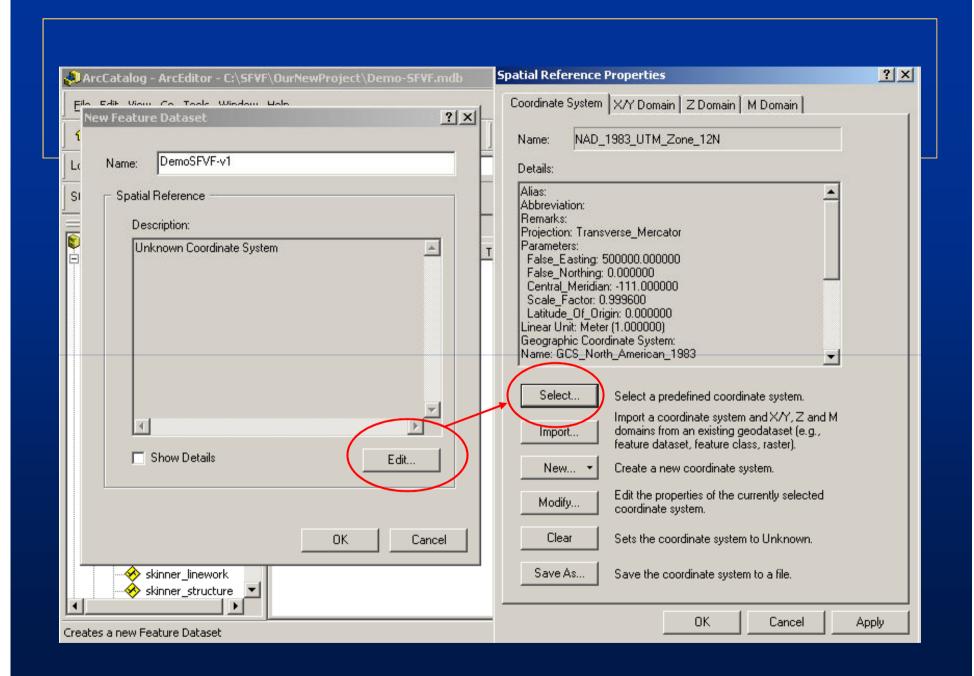


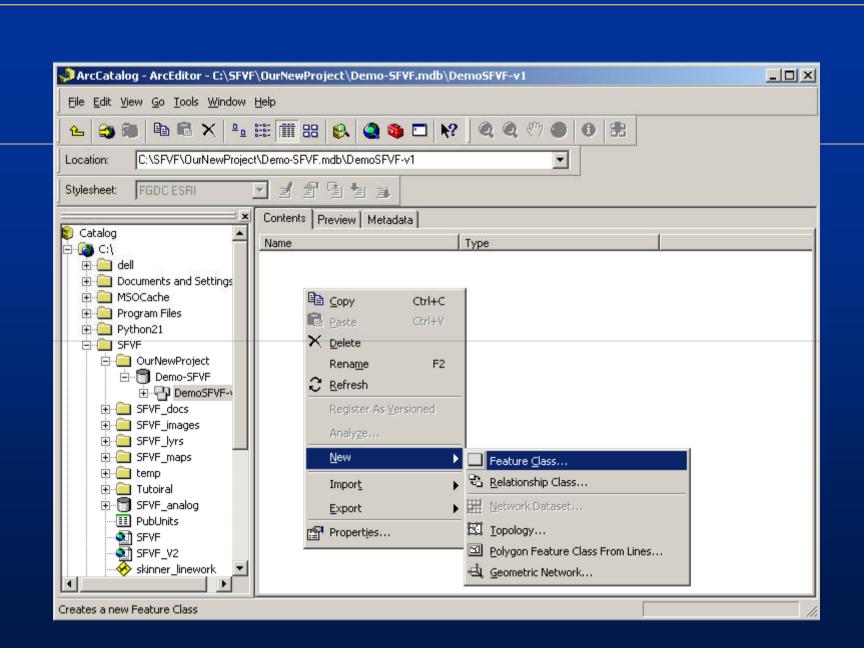


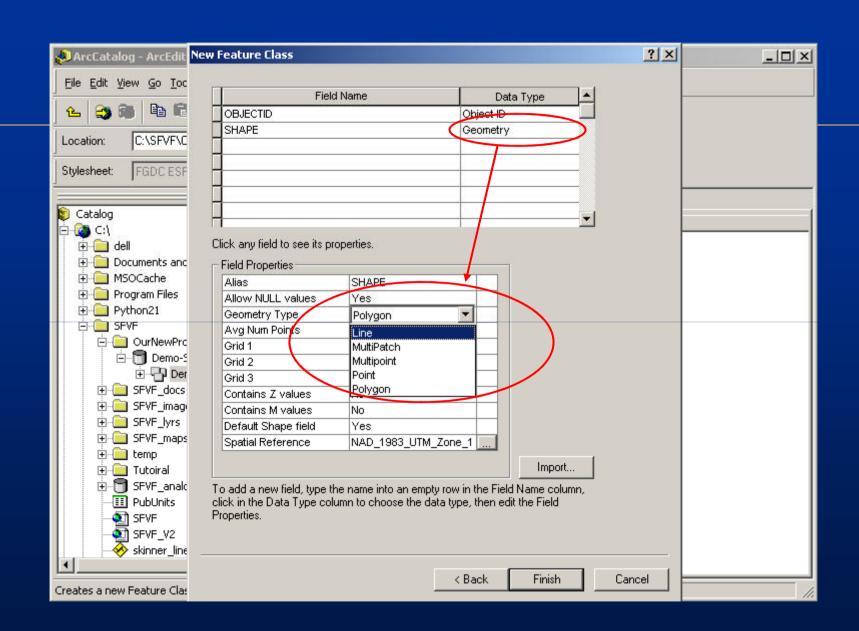
Basic Training *Feature Datasets*

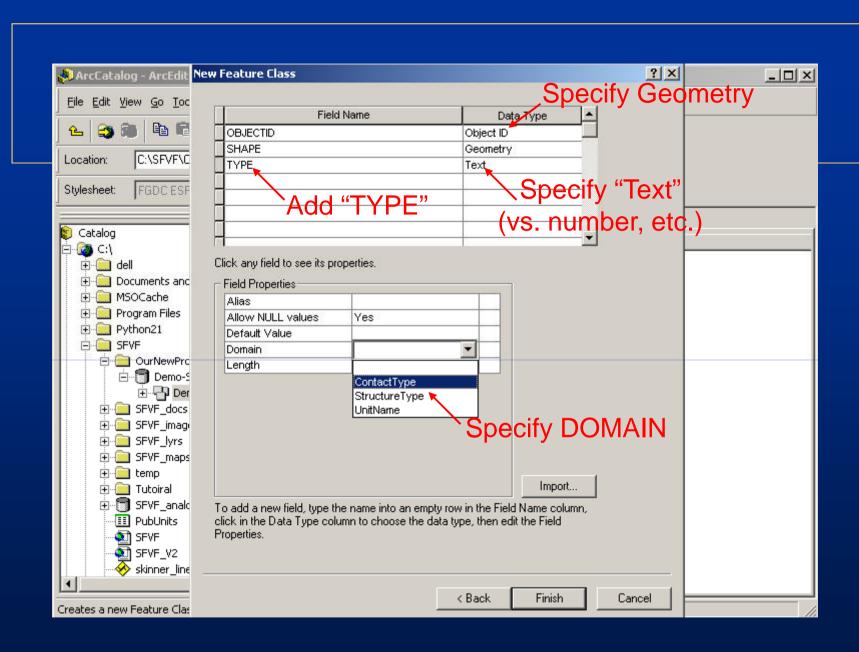
- Once the geodatabase created...
- And attribute domains set...
 - Contacts
 - Structure
 - Temporary unit names
- Create a group of affiliated spatial information ... a dataset of features (polygons, lines, points)

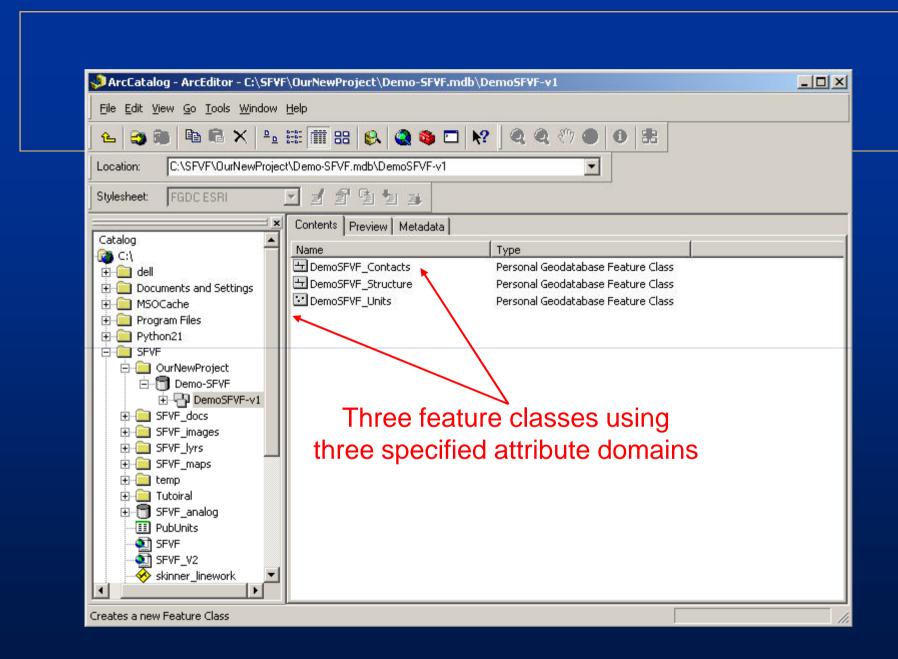












Basic Training Geodatabase Components

- Good to have multiple projects (backups)
- Good to have multiple feature datasets
- Geodatabase easily transferable to colleagues

Break? Who needs one?

Map, Edit, and Symbolize

Map, Edit, and Symbolize

- Editor toolbar
- Advanced Editor toolbar
- Add feature classes (point and lines)
- Create point and line data
- Add attributes (from domains) to features
- Prepare lines before making polygons
- Build polygons from lines
- Use symbols to represent attributes

Map, Edit, and Symbolize Editor Toolbar

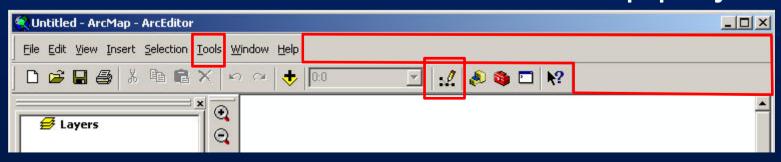
Ensure that ArcEditor is functional:



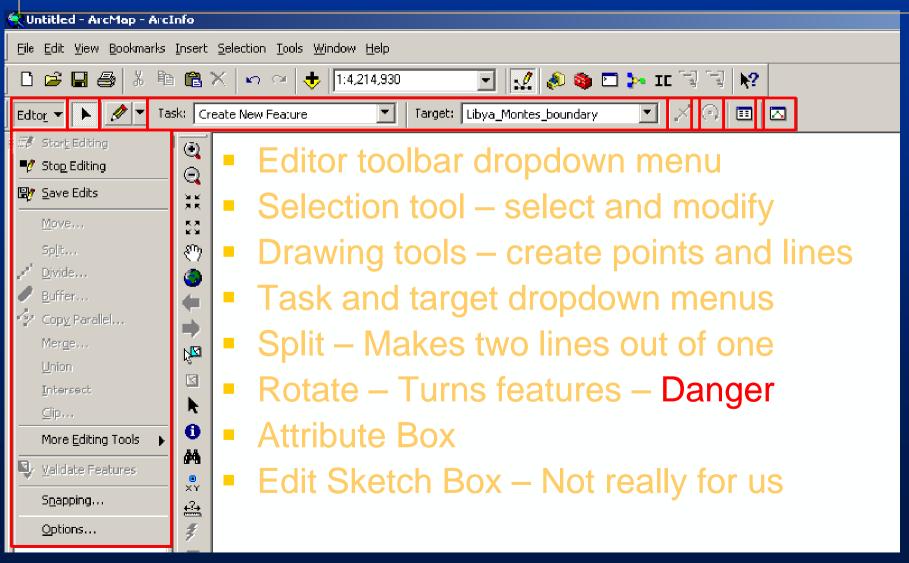
Right-click empty ToolBar and select "Editor"

<or>

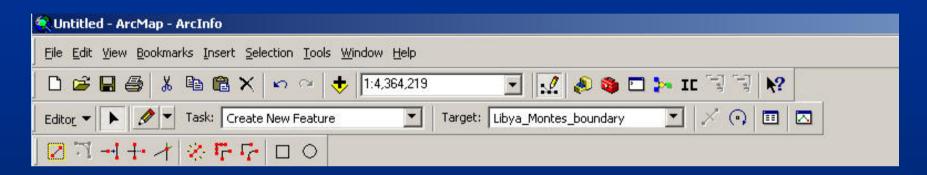
- Tools → Customize → Editor (check)
- Tools → Editor Toolbar (v. 9.3)
- Dock ArcEditor ToolBar onto ArcMap project



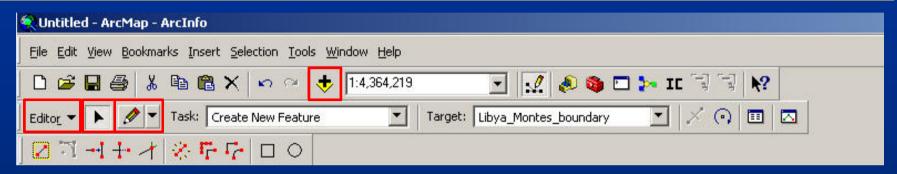
Map, Edit, and Symbolize Editor Toolbar



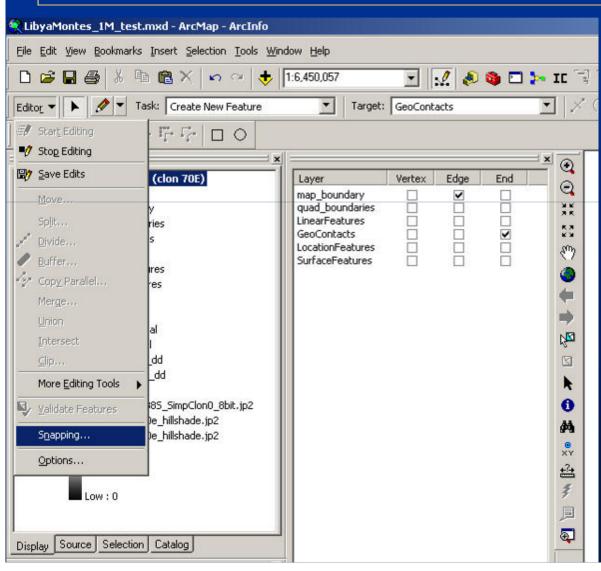
Map, Edit, and Symbolize Advanced Editor Toolbar



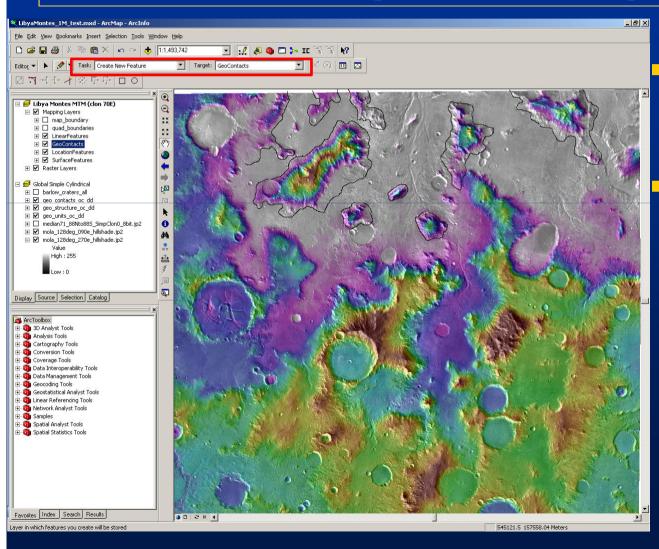
- Copy Features Tool Self explanatory
- Extend Feature extends lines to touch nearest line
- Trim Feature Trims overshoots back to an intersection
- Line Intersect Places a node where 2 lines intersect
- Explode Feature breaks apart multi-part features
- Generalize reduces the # of vertices in a line
- Smooth creates a best fit curve to the vertices
- Rectangle and Circle tools



- Click the add data button
 - Navigate to the location of the data you want to edit
- Click on the editor dropdown menu and select "Start Editing"
 - If you have multiple layers from multiple locations, select correct layer
- To create a new feature, select the pencil tool and begin drawing
- To edit existing features, use the selection tool to select feature, and the dropdown and other edit commands to alter the feature

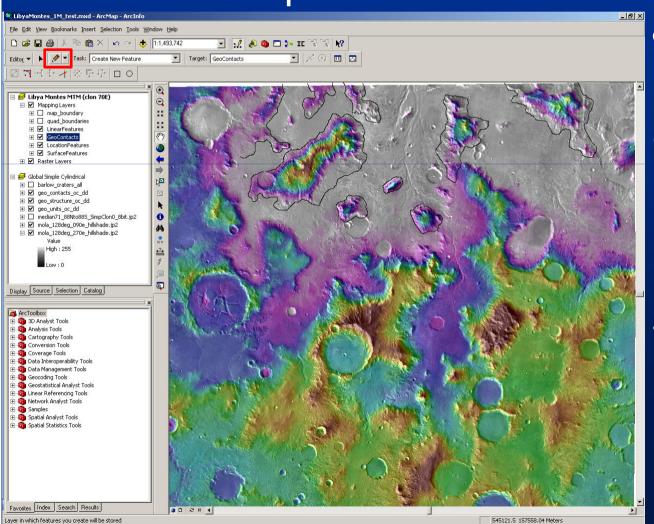


- Before you begin...
 - Set up snapping controls and tolerances



- Ensure task box is set to "Create New Feature"
- Ensure the target layer is the one to which you want to add new features

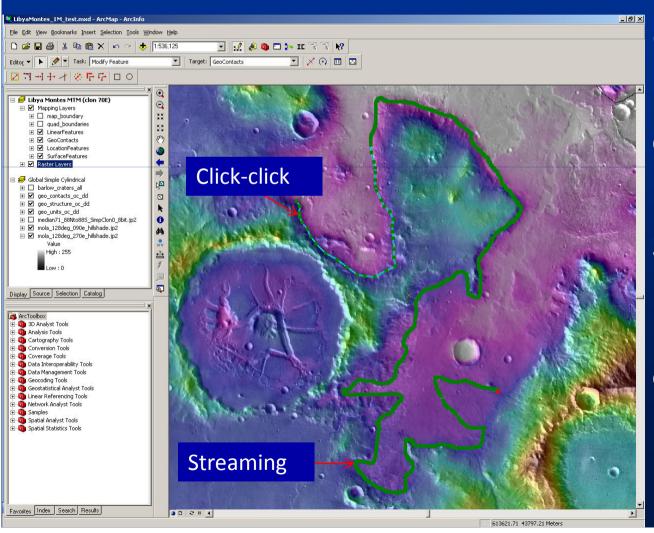
Select the pencil tool and draw



2 Options:

Click: click the mouse for vertices

Stream: vertices
draw as you
move the mouse;
Toggle F8



Click-click:

Pros: good for small areas, higher detail

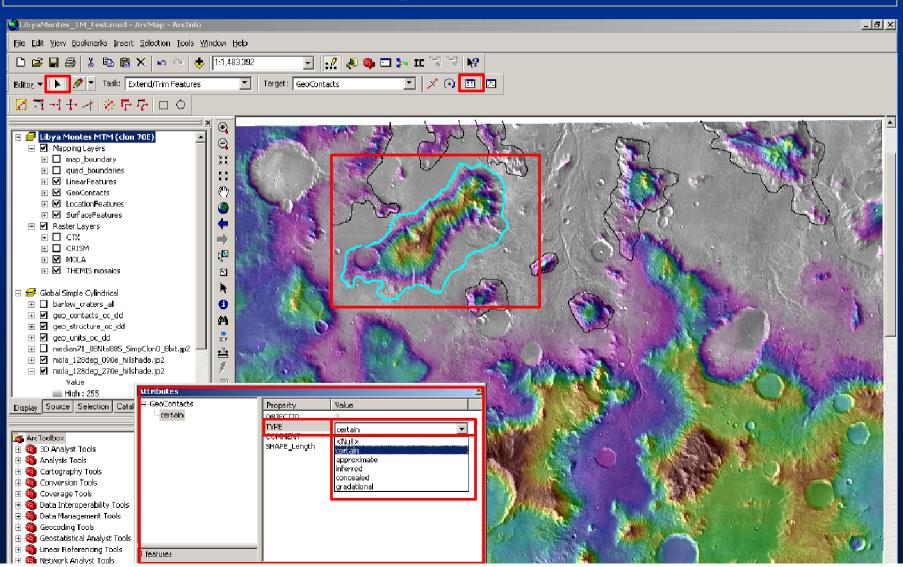
Cons: Slow, harder to define curves and corners

Stream:

Pros: Excellent for smallerscale maps, adjustable tolerance, SPEEDY

Cons: Panning while drawing, too much detail

Map, Edit, and Symbolize Adding Attributes

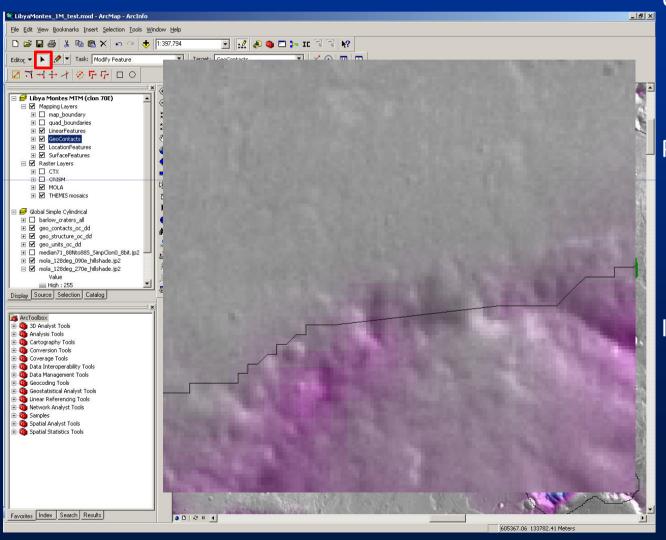


Map, Edit, and Symbolize Editing

- Lines must define a discrete, enclosed area to generate a polygon
- It may be necessary for you to manually edit the linework
 - Snapping
 - Reshaping
 - Smoothing
- Check your snapping environment and tolerances before editing

Map, Edit, and Symbolize

Editing



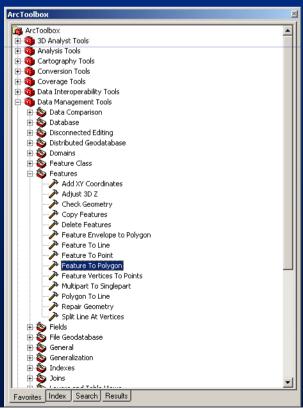
Using the selection tool, double-click on the feature to modify so the vertices are displayed.

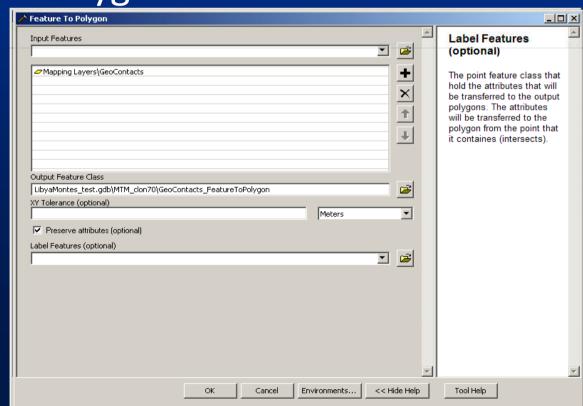
Position the cursor over the vertex to move, click and drag the vertex to the new location. Let go of the mouse button

If end, edge, or vertex snapping is turned on, the cursor will be dragged to a snapping location once it is within the specified tolerance

Map, Edit, and Symbolize Building Polygons

- ArcToolbox Method
 - Under Data Management Tools → Features
 → Feature To Polygon



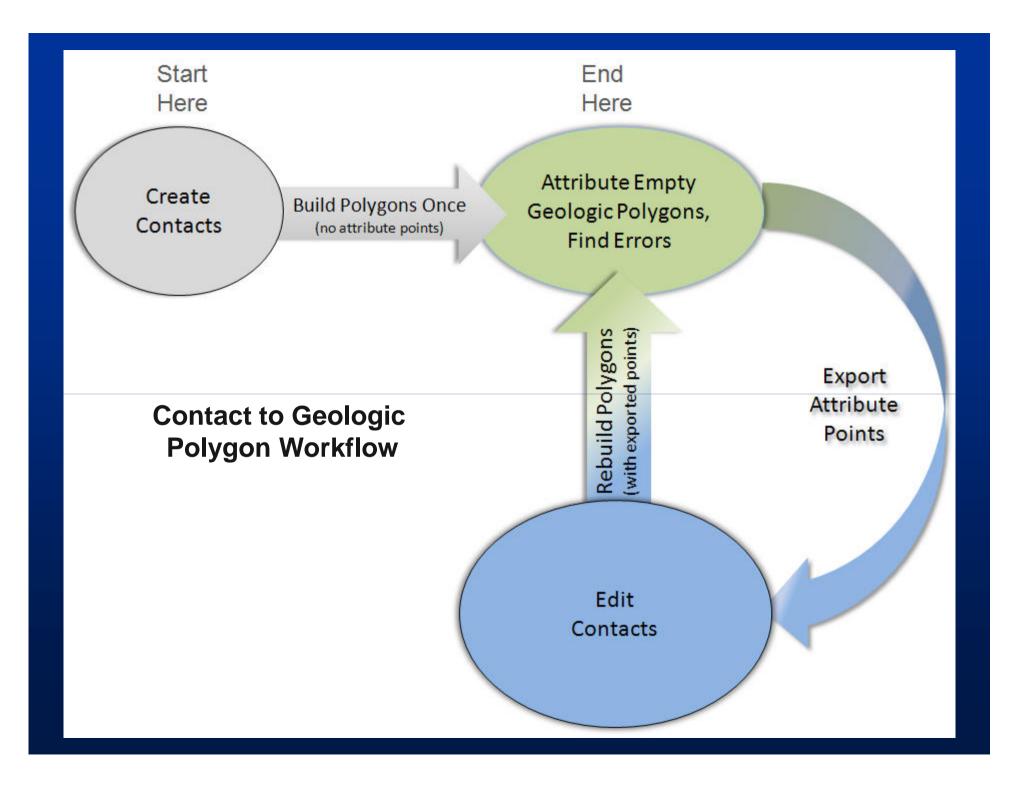


Map, Edit, and Symbolize Building Polygons

- If you are not using the Editor version of ArcMap, there are 3rd party solutions to building polygons
- We don't draw polygons from the beginning::
 - Polygons are difficult to edit (slivers, gaps, nested polygons, etc.)
 - Lines generated from polygons will have to be edited (split, merged, attributed, etc.)
 - It is easier and faster to draw, edit and attribute lines using ArcMap

Map, Edit, and Symbolize Building Polygons

- Recognize that building polygons from the contacts is an iterative process. You would be extremely lucky (i.e., the pope of GIS-town) to only have to do this once.
- If you have attributed a lot of your polygons and have to change a contact or fix a problem, you have not wasted your time. You can export and store the attributes as a point file. That point file can and will be used the next time you build polygons.



Map, Edit, and Symbolize Symbolizing Features

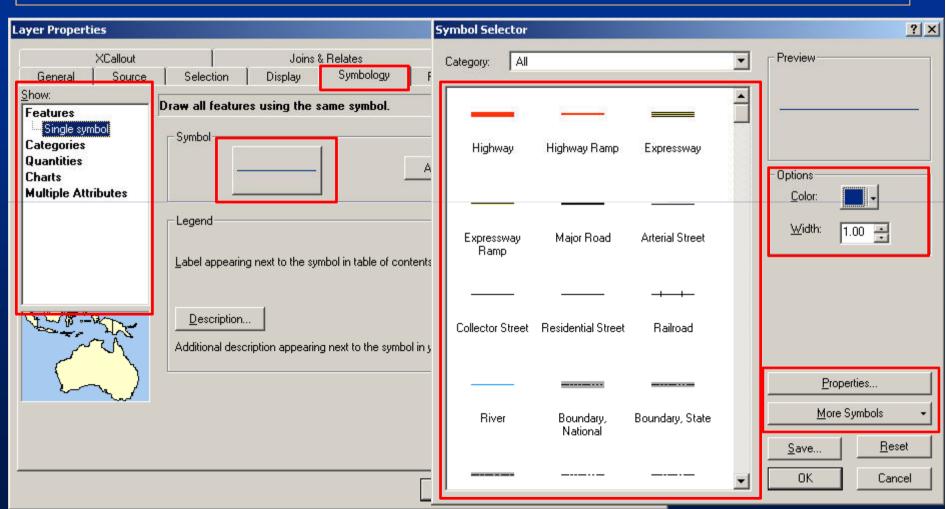
- Using unique symbols for different attributes
 - Double click on the name of the feature in the Table of Contents

<or>

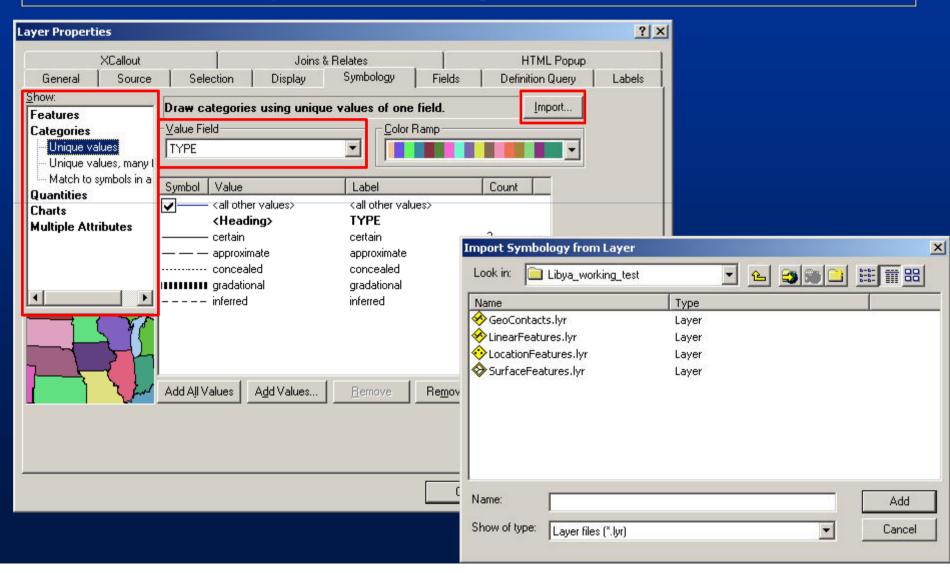
 Right click on the name of the feature in the Table of Contents, and select Properties

Choose the Symbology tab

Map, Edit, and Symbolize Symbolizing Features



Map, Edit, and Symbolize Symbolizing Features



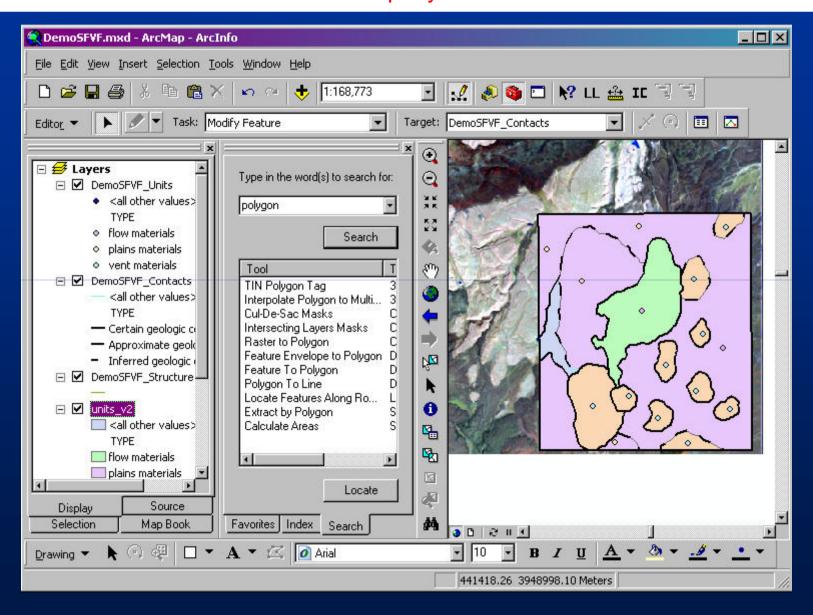
Break? Who needs one?

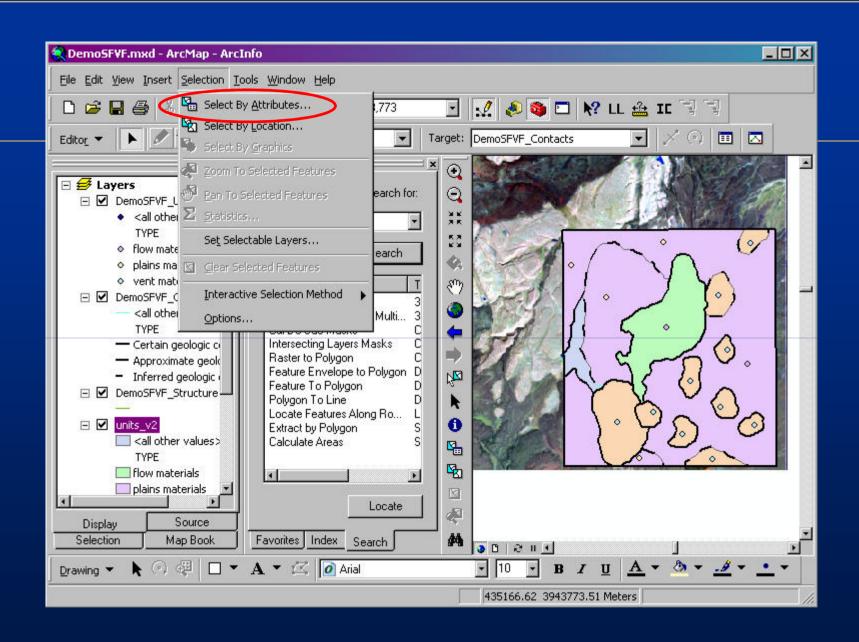
Query and Spatial Analysis

Query and Spatial AnalysisQuerying Data

- GIS empowers the user to perform spatial searches across any or all data within a project
- A "query" is "a request to select features or records from a database or feature"
- Very easy "question-driven" dialog boxes allow user to string together multiple queries
- Queries are most easily performed using a dialog box in ArcMap

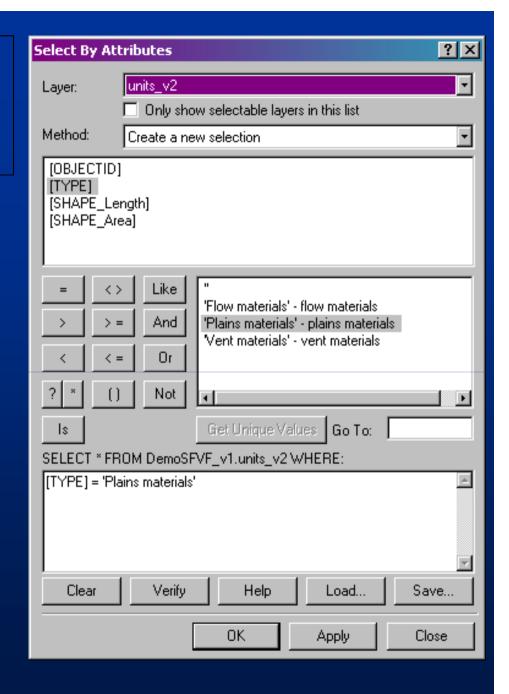
Suppose in the example below that the user wants to find all units that are labeled "plains material". The user will need to query the data as follows...





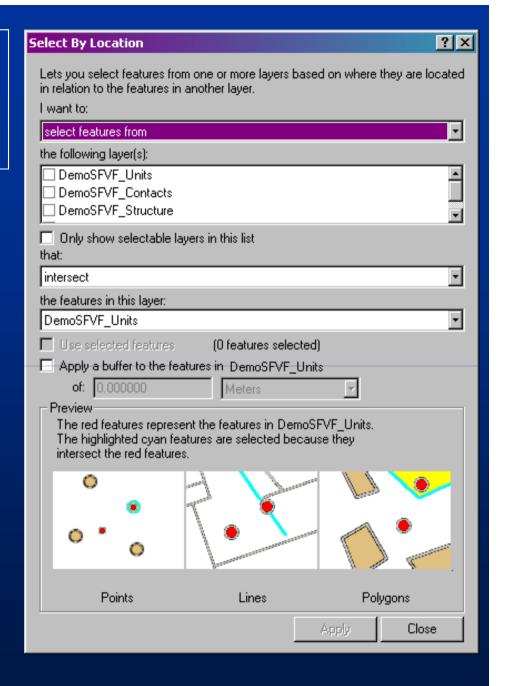
Selecting by feature attributes

- Select the layer and field that the query will be based on
- "Get Unique Values" will give all values in that field
- Build the query and click "OK"



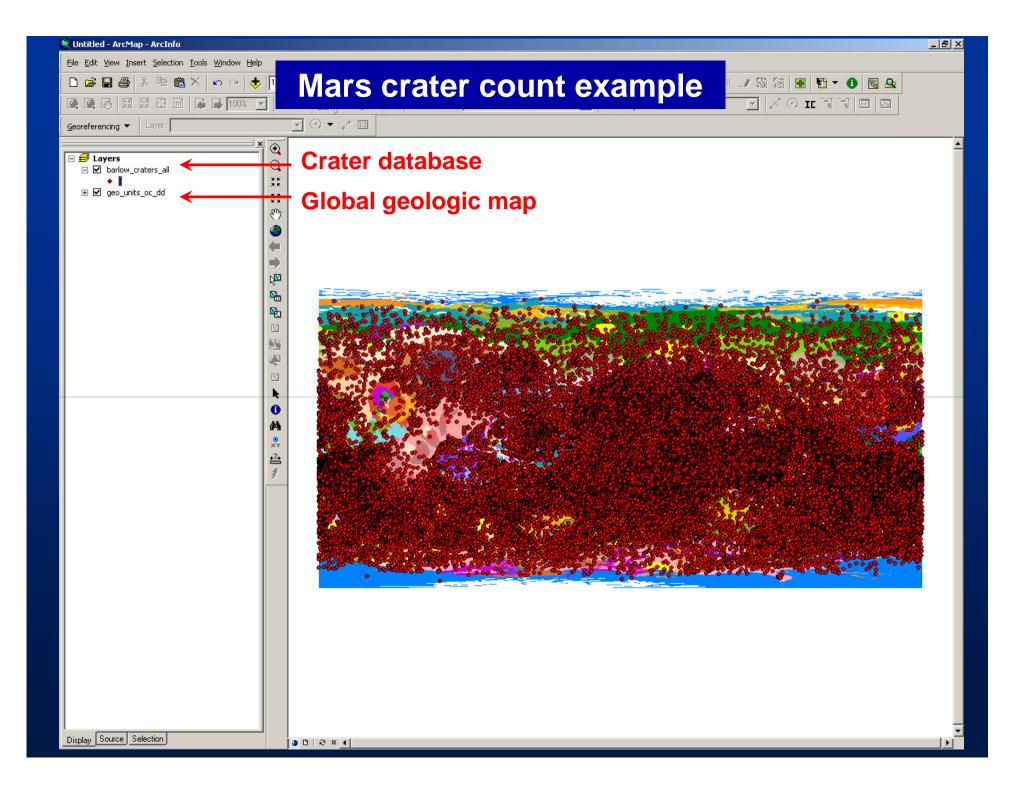
Selecting by feature location

- Features can be selected based on relationships with other features
- Examine the "Select by Location" window for specifics

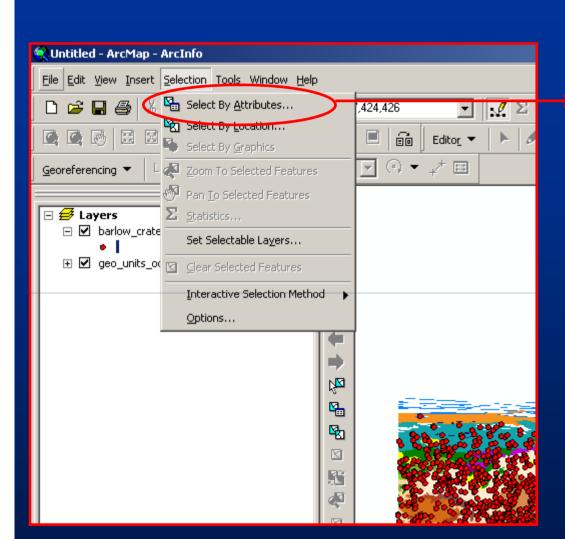


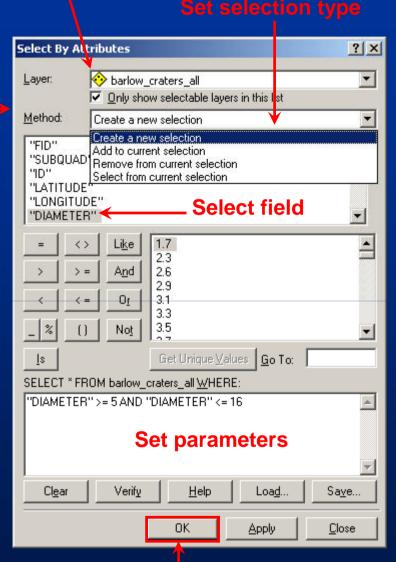
Multiple Query for Analysis

- "Attribute" and "Location" selection tools and summary tools can be used in series for robust data mining
- Crater Count example: "Suppose a user wants to know the total number and summary statistics of craters that have rim diameters between 5 and 16 that reside on Amazonian age geologic units"
 - Select <u>by attribute</u> from crater database those craters that have diameters between 5 and 16.
 - Select <u>by attribute</u> from geologic map those units that are Amazonian in age (crater selection will be preserved).
 - Select <u>by location</u> the selected craters that intersect the selected geologic units.
 - <u>Summarize</u> crater diameter field.

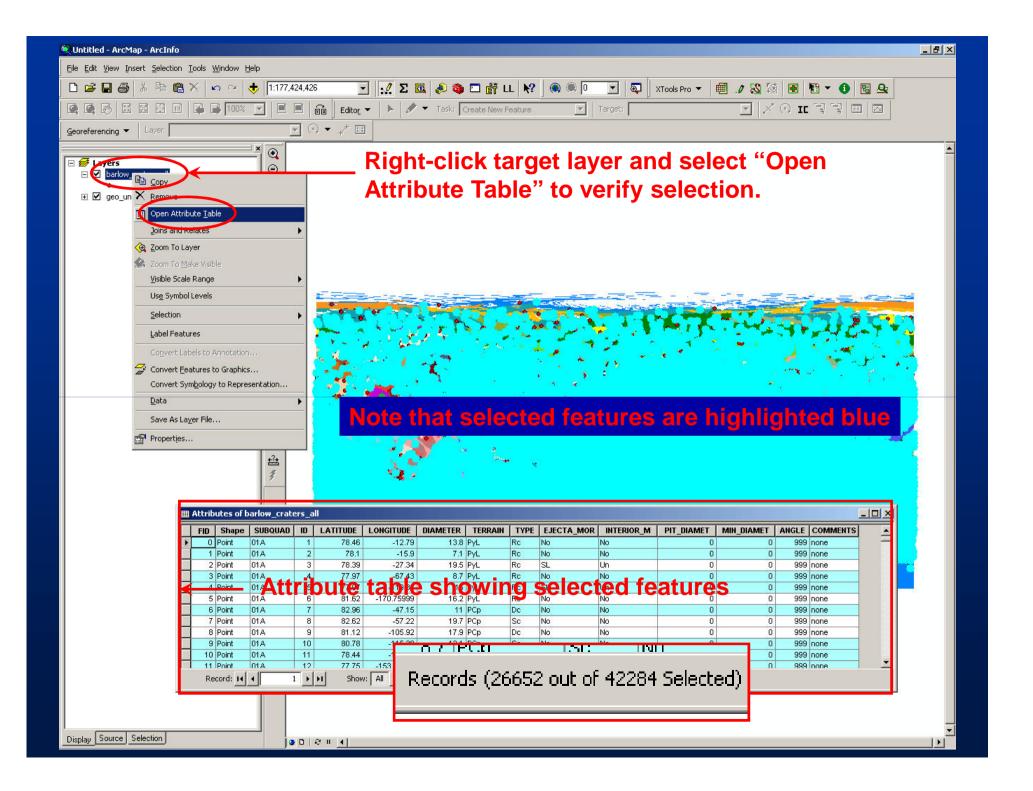


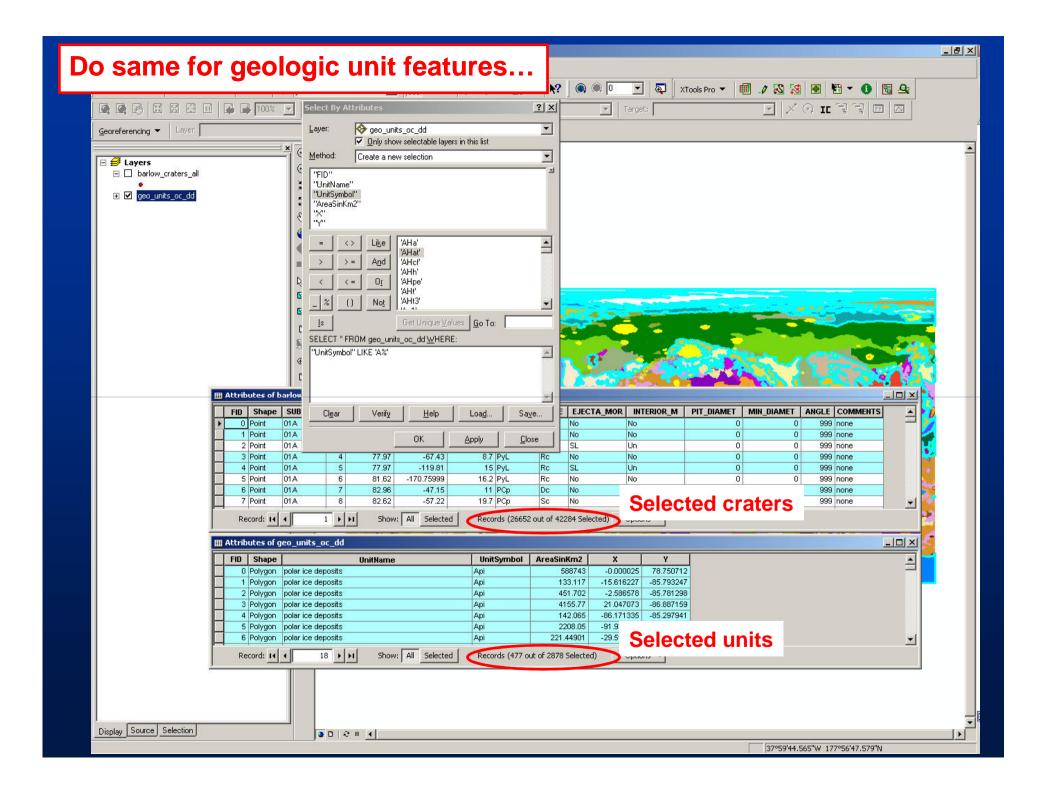
Select layer to query

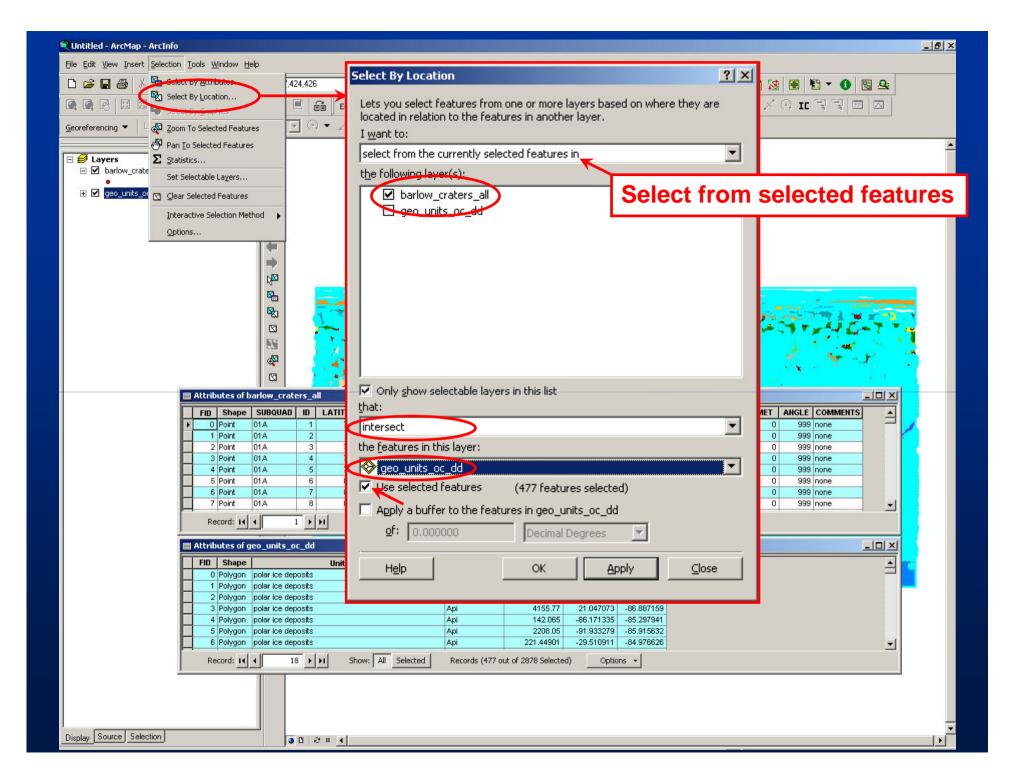


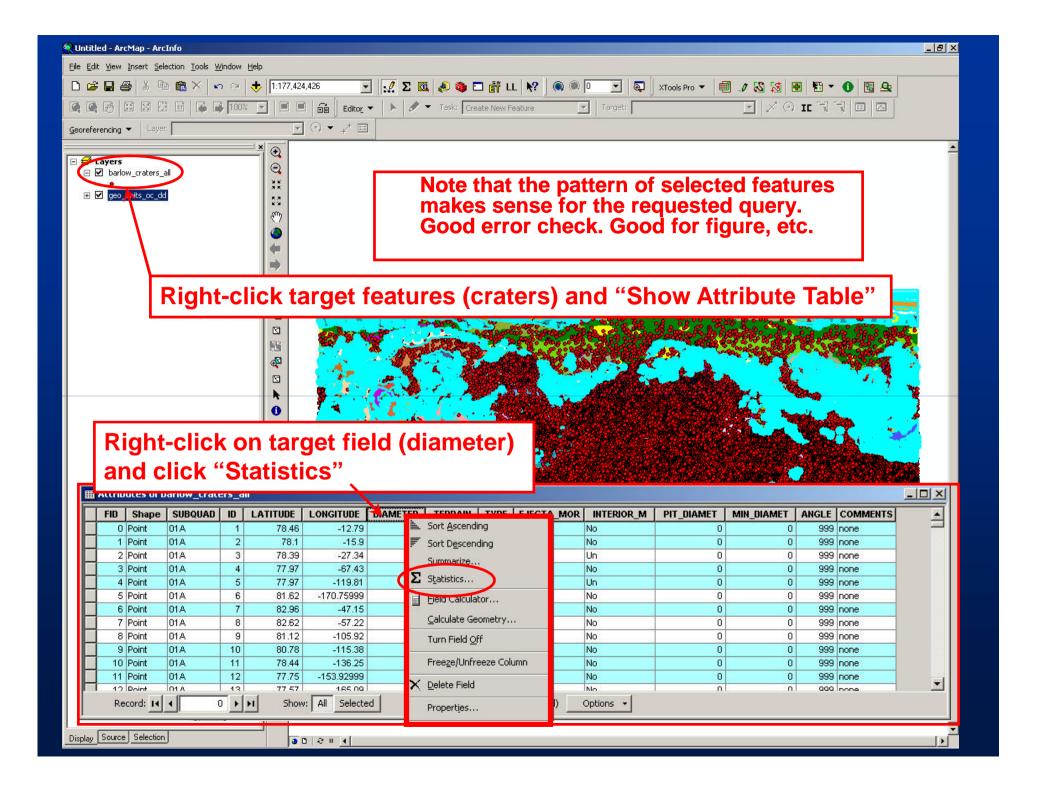


Select "OK" to run

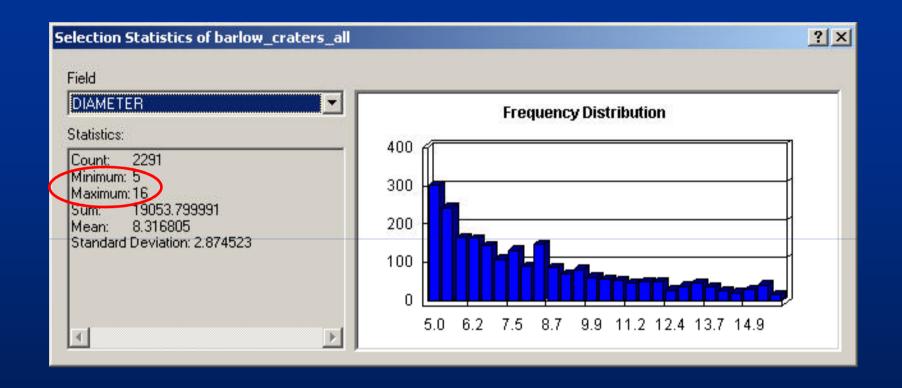








Statistics only computed for selected features.



Summary: There 26,652 impact between 5 and 16 km rim diameter. Of those, 2291 occur on Amazonian geologic units. These average 8.3 km in diameter and have a standard deviation of 2.9 km.

Calculating Spatial Statistics

- A powerful tool to calculate statistics of a zone dataset (e.g., geologic units) based on values from a raster dataset (e.g., elevation)
- Spatial Analyst
 - Cell statistics
 - Neighborhood statistics
 - Zonal statistics covered here
- Operates out of Spatial Analyst
 - Right click empty space on tool bar and select "Spatial Analyst"

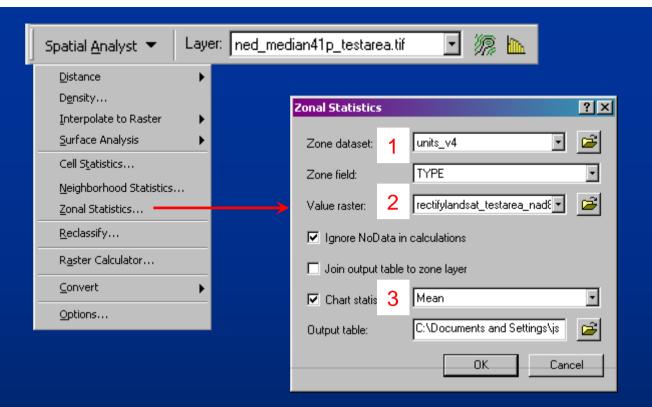


Zonal Statistics

- A function that summarizes values in a raster within the zones of another layer
- The user specifies the "zone dataset" (e.g., geologic units) the value raster dataset (e.g., slope)
- Output is a Table that summarizes zone statistics
- For example, the user could find the range and mean value of slope for geologic units



"The Zonal Statistics function allows the user to produce a simplified graph of the statistics. Note the check box in the dialog box."



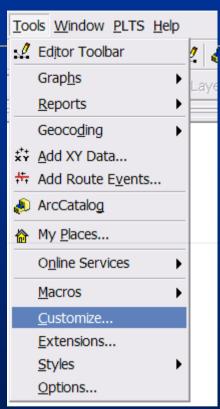
- 1. Set the Zone dataset (the feature that contains the region upon which statistics need to be created)
- 2. Set the Value raster (the raster dataset that will be the base of the statistics)
- 3. Set the statistic that is required (can be minimum, maximum, range, sum, mean, std dev, variety, majority, minority, median)

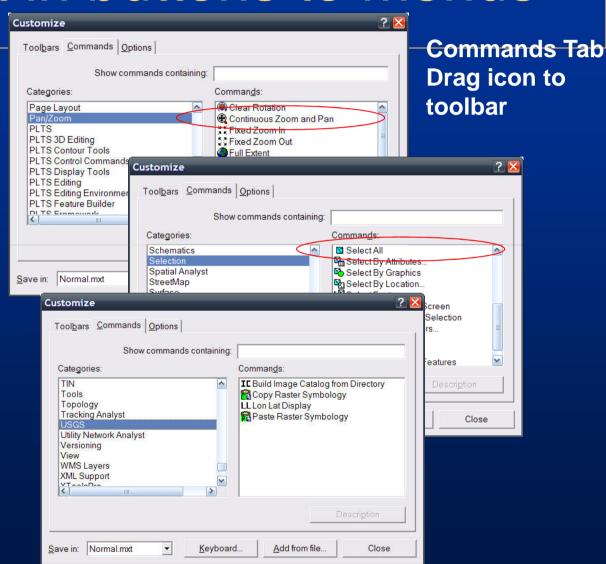
GIS Tools

Customizing ArcMap

- 4 Methods for adding functionality
- Add built in buttons to menus
- Install downloaded programs
 - DLL libraries
 - Tools (python)
- Calculator scripts
- Create buttons/macros for custom tools

Add built in buttons to menus



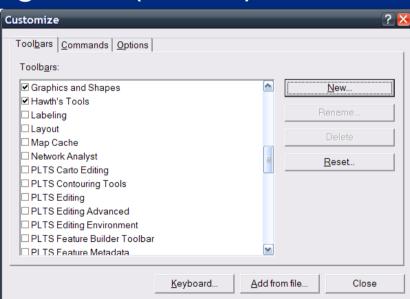


Install downloaded programs

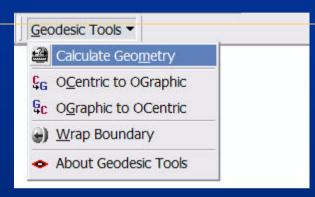
 Many add-ons available for ArcMap X-Tools, Hawth Tools, ArcHydro, etc.) (e.g.

These install like other programs (admin)

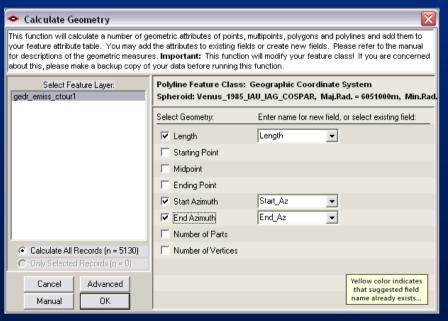
After the program is installed, Tools -> Customize – Toolbars Tab.



Geodesic Tools



Calculate accurate lengths and areas no matter what projection. (vector lines and polygons)



also calculate

- geodesic angles
- geodesic centroids
- •convert to/from ocentric <-> ographic
- •clip datasets that cross over the bounding meridian (e.g. 180 or 360).

Graphic and Shapes

- Build polygons (show later)
- Eventual house geodesic tools
- Much more...

Graphics and Shapes ▼

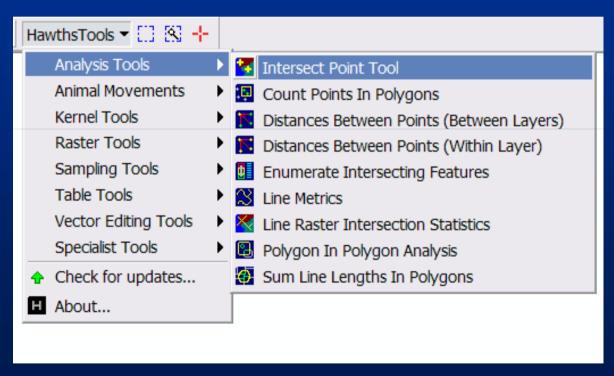
- Convert Polygons to Label Points
- Convert Shapes to Centroids
- Convert Features to Spherical Centroids

- Convert Polygons to Polylines
- # Build Polygons from Polylines
- Split Multipart Features
- Combine Features
- Calculate Geometry
- : Select Graphic Elements by Type
- ☐ <u>U</u>nselect All Graphic Elements
- Flip Graphic Element Selection
- Zoom to Selected Graphic Elements
- A Name Graphic Elements
- About Tools for Graphics and Shapes

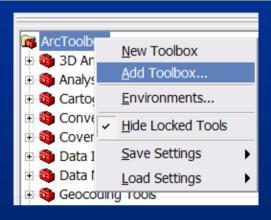
Hawths Tools

Built for animal corridor tools but many more

useful tools

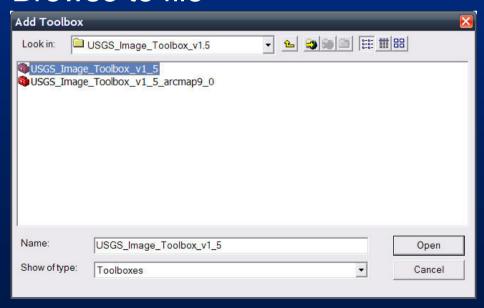


Add Toolbox



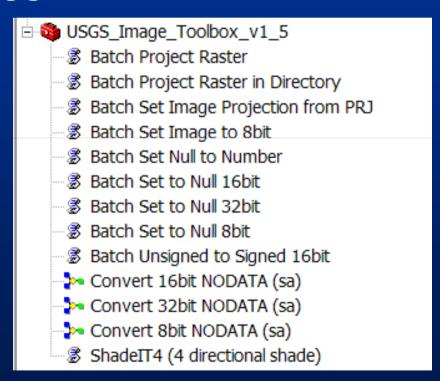
Right click on top ArcToolbox folder

Browse to file



USGS Image Toolbox 1.5

- Set Null Data Values
- Batch project
- Batch define
- More...



ArcScripts

- Download files from the ESRI website: (http://support.esri.com/index.cfm?fa=downloads.gateway)
- Search ArcScripts for the tool of interest
- Be sure that the tool is built for your version of ArcGIS
- Download the zip file to your computer

Use the Easy Calculate Scripts

- Easy Calculate is a set of expressions (currently 110) for the ArcGIS Field Calculator.
- Calculate some spatial characteristics of the features, edit the shapes, add records to a target layer, draw graphics etc.
- Tip: to calculate geometry field in ArcMap9.3 (select field, type: Ctrl, Shift, F)

http://www.ian-ko.com/free/free_arcgis.htm

Feedback

- Future workshops
- What are your current problems
- Modules (on-line only)
- Appropriate use of data (what arc is good at)

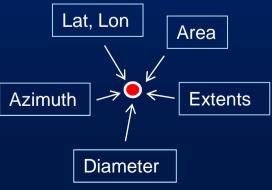
Crater Helper Tools (or the Crater/Feature tools) for ArcMap

Richard A Nava

What for?

- Originally for "nomenclature"
- To digitize craters and other features
- Store several attributes about each feature on creation
- Geodesic length and area measurements
- Any projection
- All information is stored in point features
- Show measurements as graphics, or create polylines
- Link polylines to points





Download & Installation

- 1. Download from "PIGWAD" web-page
- 2. Double-click: "CraterHelperSetup.msi"
- 3. Follow dialog instructions:

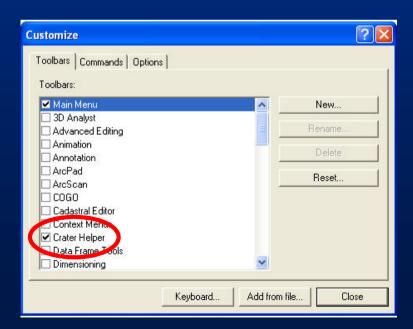


Default installation location:

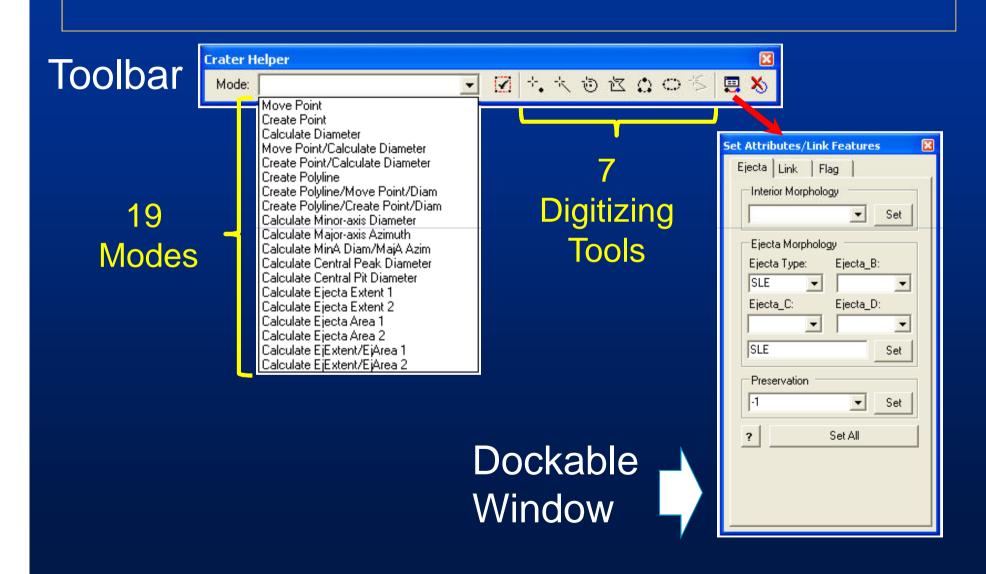
C:\Program_Files\USGS_Astro

Crater Helper in ArcMap

- It is an add-on toolbar
- After install:
 - Tools menu > Customize > Toolbars tab > "Crater Helper" checkbox



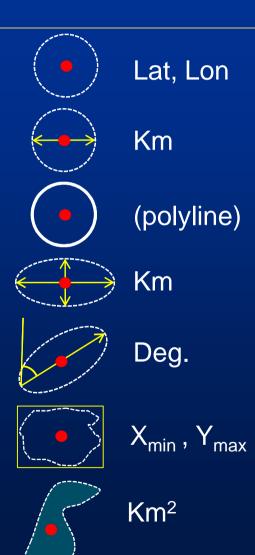
Interface



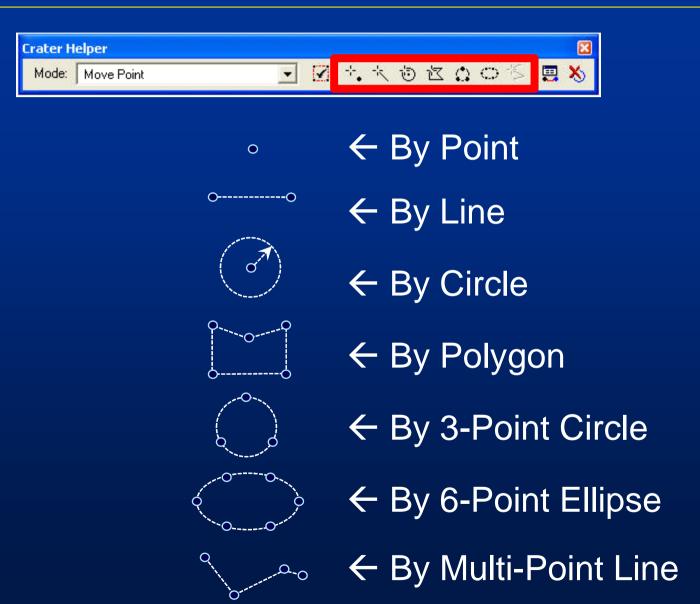
"Modes" (19)



- Move Point
- Create Point
- Calculate Diameter
- Create Polyline
- Calculate Axis Length
- Calculate Axis Azimuth
- Calculate Central Peak Diameter
- Calculate Ejecta Extent
- Calculate Ejecta Area
 - ... and combinations of these



Digitizing tools (7)

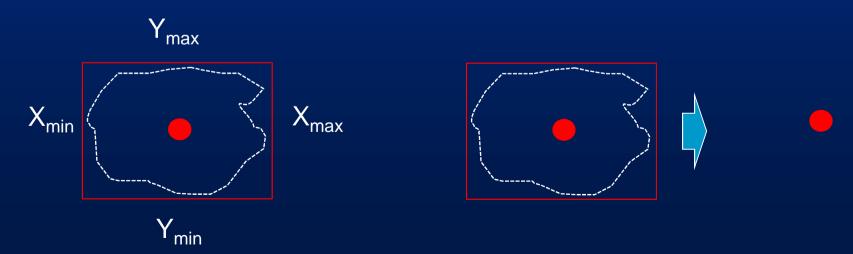


Enable Extents & Erase Graphics



Enables extent computations to be stored in the point feature, and graphics to show on the map

Erases all graphics from the map with one click



Creating/Measuring Features

Select a mode | + | Select a tool





Create/measure on map



Lat, Lon



Km



(polyline)



Km



Deg.



 X_{min} , Y_{max}



Km²



0

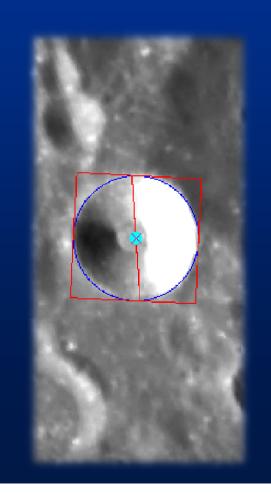






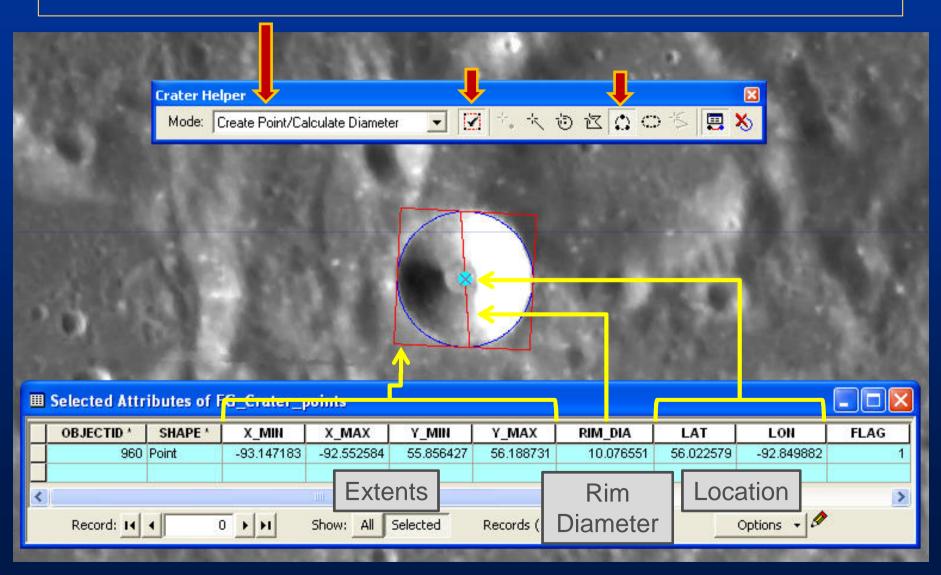




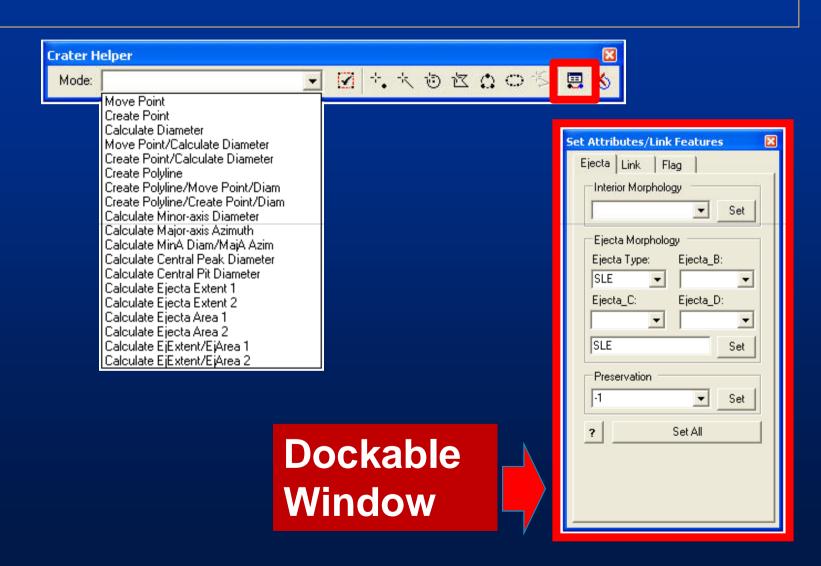


Example 1:

Mode: Create Point/Calculate Diameter



Crater Helper Tools



Set Attributes/Link Features

Ejecta tab



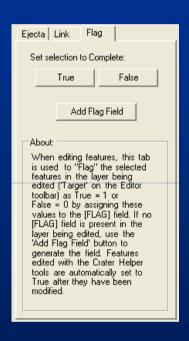
Set morphology and preservation attributes (Nadine Barlow)

Link tab



Link feature polylines to points

Flag tab



Flag selected features as complete or incomplete

Using the Link tab

- Check "Link Features"
- 2. Set Target and Source layers
- 3. Set Target and Source link fields



Dynamic link

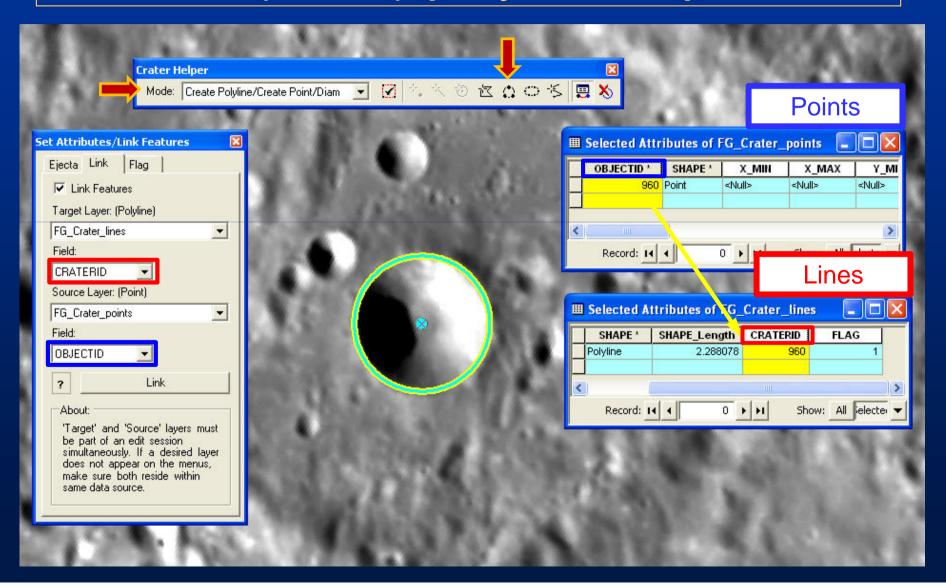
Done automatically when creating a polyline and a point after *filling link tab parameters*

Manual link

By selecting a polyline and point and clicking the "Link" button after *filling link tab parameters*

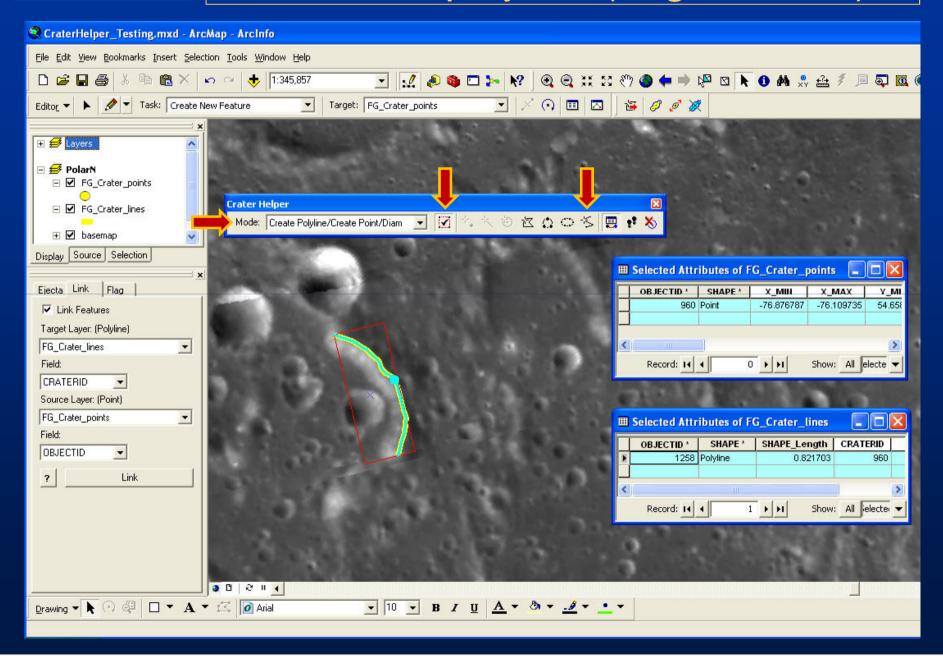
Example 2a:

Link (circle) polyline to point



Example 2b:

Unclosed polyline (ridge feature)



'Crater Helper Tools' Remarks



- Edit session <u>always</u> required
- The 'Enable Extent Computations' button can be used with most tools and works as a checkbox
- Cannot use all tools with all modes
 - Ex: Cannot create a polyline with the single point tool (some are disabled at times)
- Information is always stored in fields

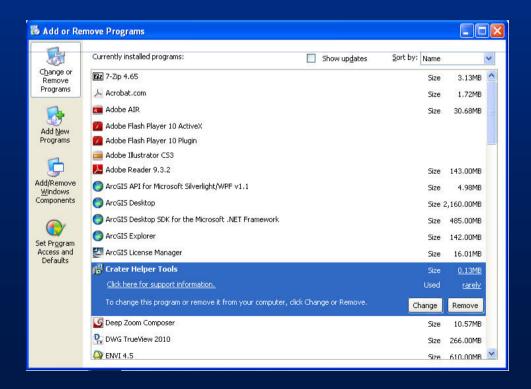
Because of this, the user is prompted about adding several fields when selecting different tools/modes

Feedback

If it's not that good or you find a problem, please send us feedback, OR.... you can always uninstall it ⊕...

Uninstalling: Crater Helper

- Open the Windows 'Control Panel'
- Double-click 'Add/Remove Programs'
- 3. Find 'Crater Helper Tools'
- 4. Click 'Remove'
- 5. Follow instructions



DEMO

Tools for Crater Statistics

Crater Counting Tools

- New methods for counting craters in ArcGIS
- New software for graphing statistics
- Demo the new software

CraterTools

CraterTools is a GIS add-on toolbar

Download: http://hrscview.fu-berlin.de/software.html

 Publication: Kneissl T., van Gasselt S., Neukum G., Map-projection-independent crater size-frequency determination in GIS environments - New software tool for ArcGIS, Planetary and Space Science, 2010.

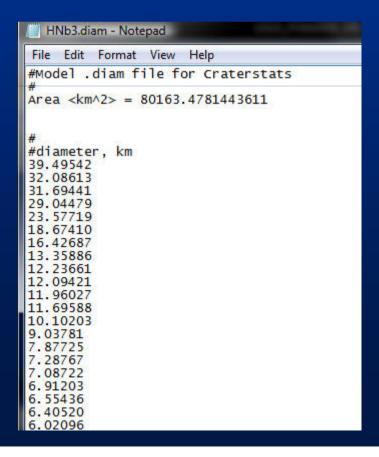
CraterTools Interface



- Green Flag: Create a point and polygon layer
- Grid: Create a grid of a certain size within an area
- Diameter Circle: Create a circle using 2 points
- 3-point Circle: Create a circle using 3 points
- Flag Crater: Mark craters that are of interest
- Scale Tool: Determine if a crater meets the minimum size
- Select/Unselect Areas: Exclude/include areas
- Preview Graph: Allows preview of plotted data
- Checkered Flag: Export data into CraterStats format
- Diameters to Centroid: Converts polygons to points

CraterTools

 Resulting count is output as a text file that includes the crater diameters and the area in km². This file is formatted for CraterStats



If you have already finished your crater counts and want to plot them using CraterStats, just add the area and diameters into this format.

DOES NOT matter if the craters are organized into any particular order or bins because CraterStats is smart enough to organize and bin your data

CraterStats

- Produces uniform plots of crater statistic and fit isochrons to deposition and resurfacing
 - Download: http://hrscview.fu-berlin.de/software.html
 - Also need to download the IDL virtual machine also at the location above
 - Publication: Michael G.G., Neukum G., Planetary surface dating from crater size-frequency distribution measurements: Partial resurfacing events and statistical age uncertainty, Earth and Planetary Science Letters, 2010, DOI: 10.1016/j.epsl.2009.12.041

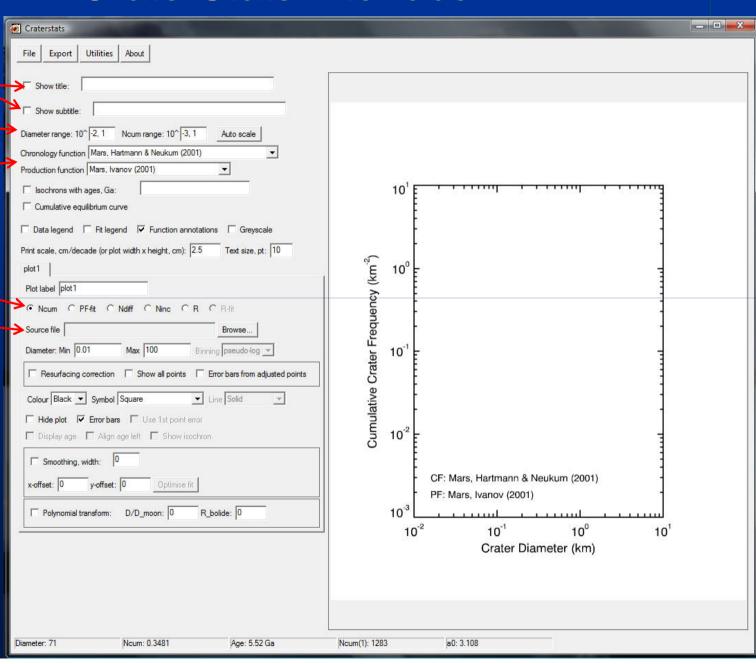
CraterStats Interface

Add Titles

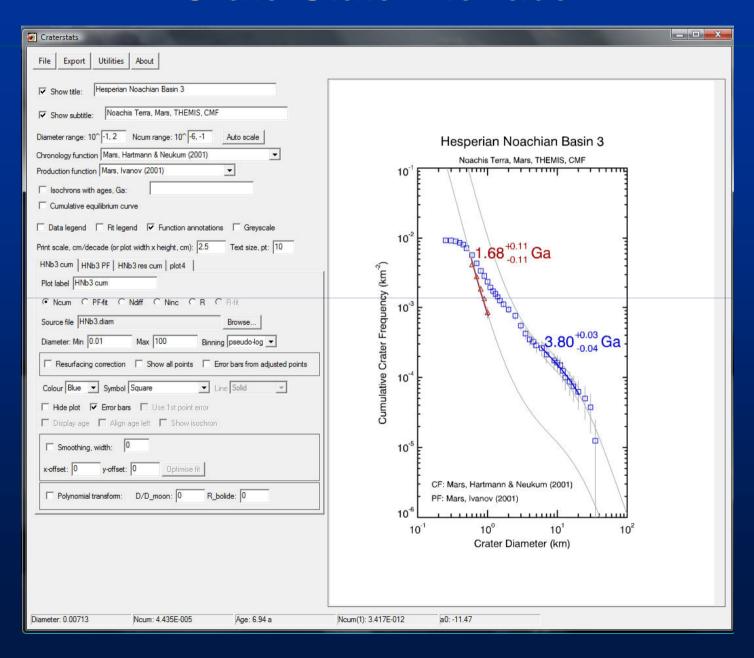
Scale Plot

Functions

Plot Types
Insert Text File



CraterStats Interface



CraterStats

Demonstration



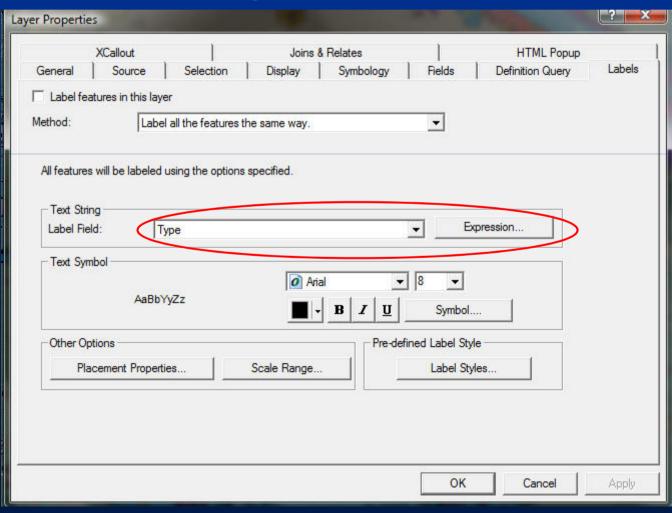
Annotation & Nomenclature

Annotation

- Annotation is ArcGIS's way to store text
 - Vector properties
 - Font types
 - Text strings with HTML code, i.e. subscript
 - Leaders
- Annotation can be stored as a feature class and be synced to the feature class that it is associated with, e.g. Geology and the Geology_Annotation feature classes
- Annotation will update based on changes to the original feature class

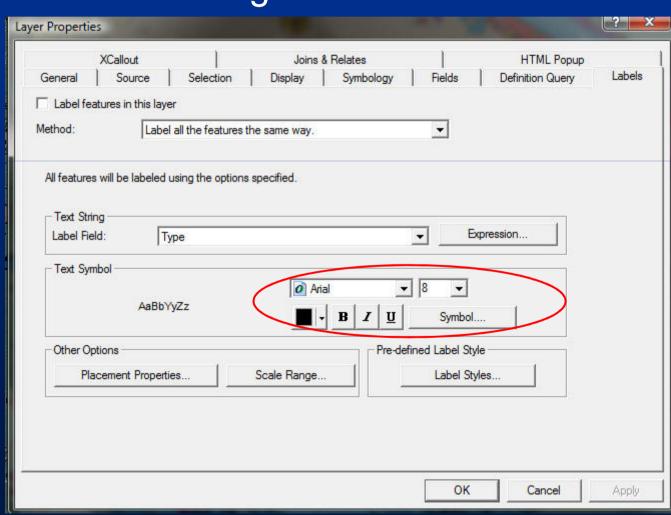
 Annotation starts from the labels generated in the Layer Properties of the original feature class

You can use a field in the table or you can customize using an expression

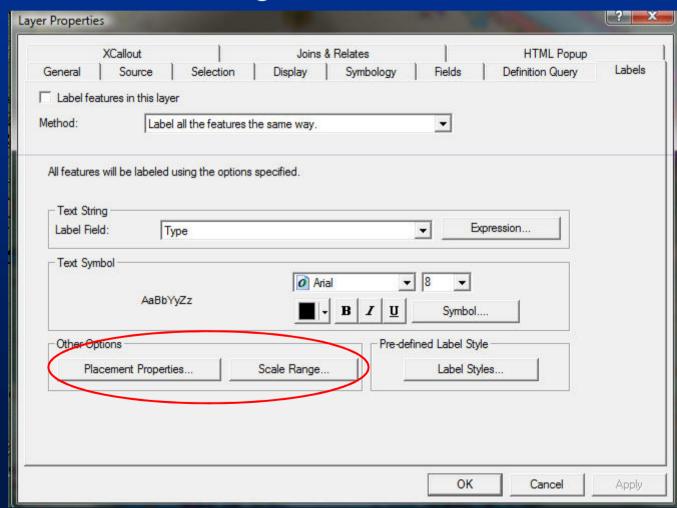


 Annotation starts from the labels generated in the Layer Properties of the original feature class

You can adjust the font, size, or use a predefined symbol

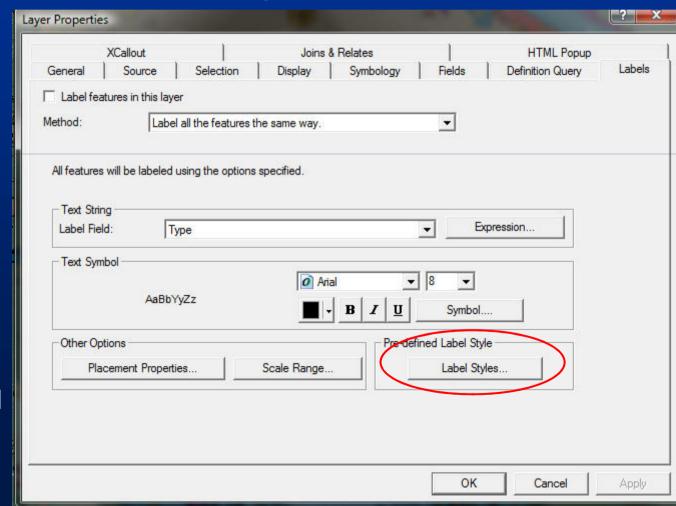


 Annotation starts from the labels generated in the Layer Properties of the original feature class



You can adjust how your labels draw & at what scales the labels are visible

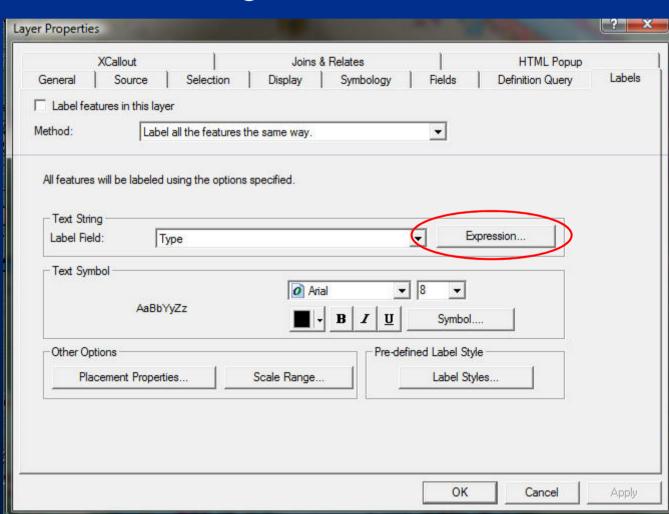
 Annotation starts from the labels generated in the Layer Properties of the original feature class



You can use the ESRI label styles, mostly topo or road map styles

 Annotation starts from the labels generated in the Layer Properties of the original feature class

Custom expressions are the best way to get exactly what you want out of your anno



Set up your table to reflect what you want out of

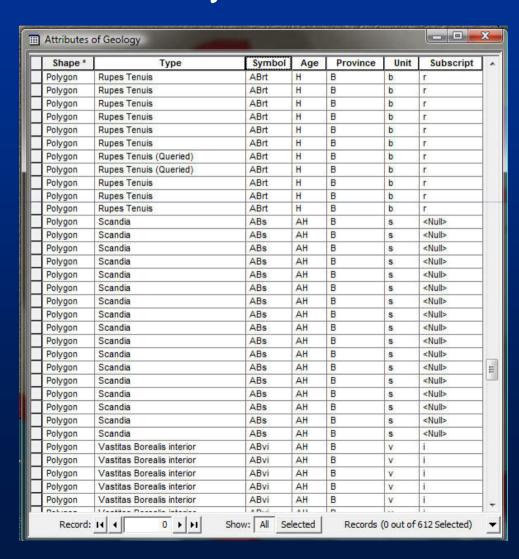
the labels

Type = Full unit names
Symbol = Full unit symbol
Age = Age Symbol
Province = Province Symbol
Unit = Unit Symbol
Subscript = Subscript characters

Use separate fields for portions of the symbols if there will be differences in how you want them to be represented

ABvi (no need to separate fields)

ABv_i (put into separate fields)



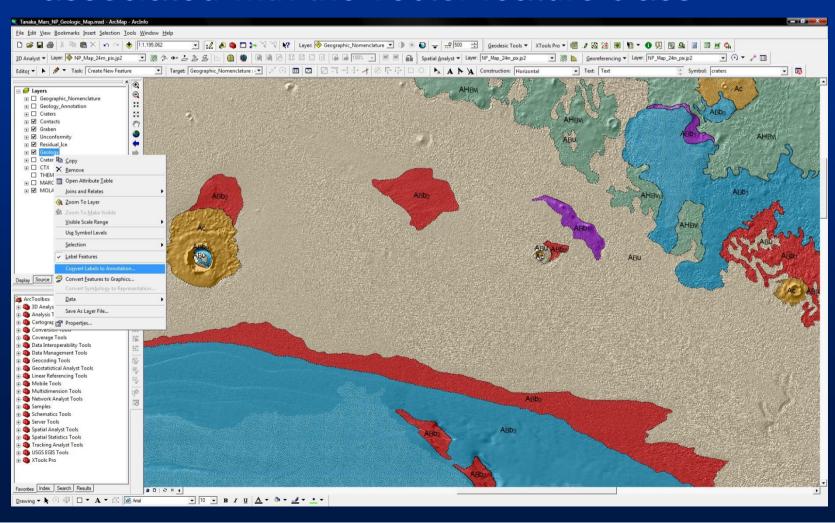
- Write the proper expression to customize your annotation
- Expression components can be found at <u>http://webhelp.esri.com/arcgisdesktop/9.3/index.cfm?TopicName=Aboutoulding_label_expressions</u>
- For the table on the previous slide:

"<FNT name='Arial' size='8'>" & [Age] & "</FNT>" & "<FNT name='Arial' size='7'>" & [Province] & "</FNT>" & "<FNT name='Arial' size='8'>" & [Unit] & "</FNT>" & "<FNT name='Arial' size='7'>_{" & [Subscript] & "}</FNT>"

OUTPUT: ABV_i

Visually inspect your map and your labels to make sure their "look" is correct. Don't worry about placement within the polygon, you will fix that after converting to annotation. If some polygons don't have a label, you can go back to placement properties and "Draw overlapping labels" or wait until you convert to annotation because you can copy and paste extra labels

 Change labels to an annotation feature class associated with the vector feature class

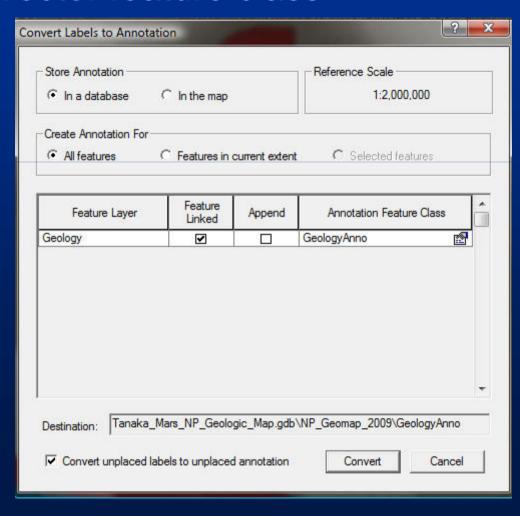


 Change labels to annotation feature class associated with the vector feature class

Store annotation: Always choose "In a database" NOT the map

If the Reference Scale is not specified, cancel this dialog box and go to the Table of Contents, right click on Properties and set the reference scale to the scale of your print map

Create Annotation: Choose "All features"



 Change labels to annotation feature class associated with the vector feature class

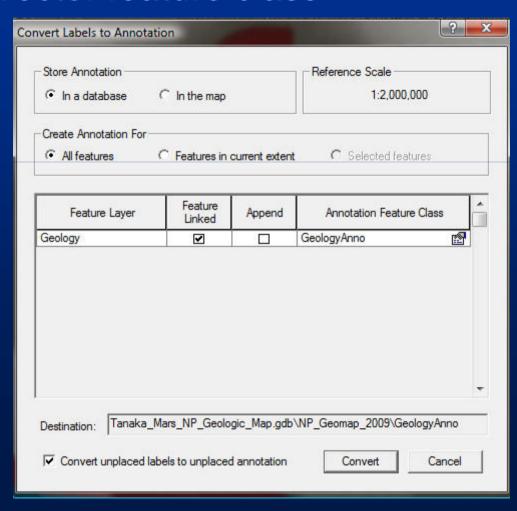
Make sure the Feature Layer is correct

Check Feature Linked

You shouldn't have to worry about append, if it is checked, remove the check

Annotation Feature Class shows the name of the new class

Check the Destination



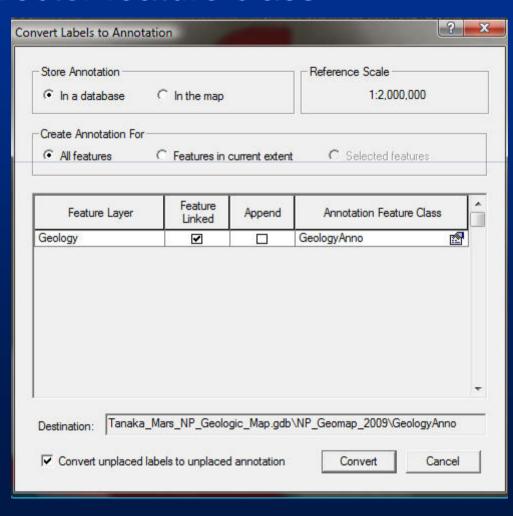
 Change labels to annotation feature class associated with the vector feature class

If there is a check in "Convert unplaced labels to unplaced annotation", you can go back into the Label tab in the Feature properties and adjust the Placement Properties.

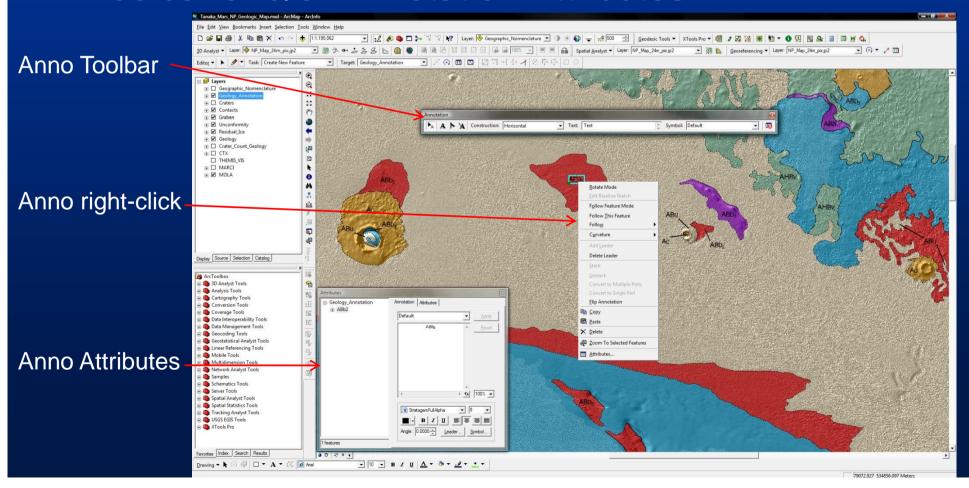
OR

Not worry about it because we can copy and paste annotation

Click on Convert



 Change location, add leader/multiple leaders, change the appearance using the Annotation Toolbar and/or Annotation Attributes.



- Things I typically do:
 - Select all, add a "Simple Line Callout" (Leader) using a 1.00 thick black line to every piece of anno using the Annotation Attributes menu
 - Zoom into a corner of the map and start to move anno to clear locations, and systematically pan through the map
 - Add multiple leaders in locations where the units are too dense for clear placement of multiple unit symbols

- Select all, add a "Simple Line Callout" using a 1.00 thick black line to every piece of anno using the Annotation Attributes menu
- Why: Depending on the density of units in your map, there is a potential need for a lot of leaders. Faster to delete them from anno that doesn't need them.

How:

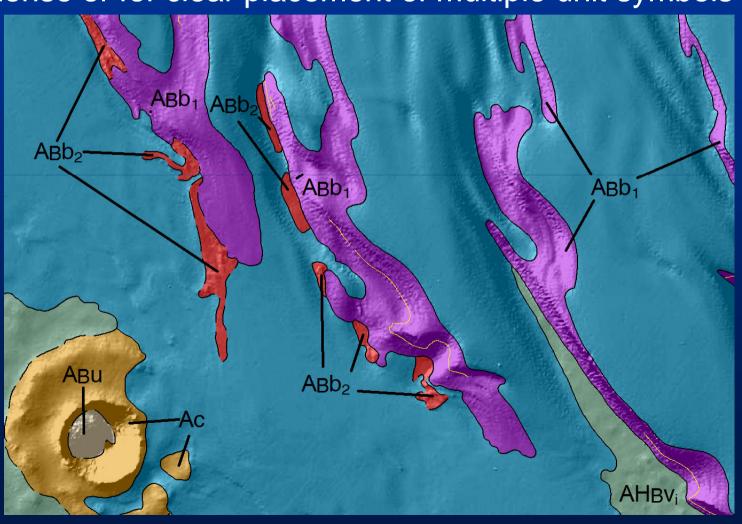
- 1. Right click on the annotation feature class in the Table of Contents, choose 'Selection', Choose 'Select All'
- 2. Start editing
- 3. Using the Annotation toolbar, use the 'Edit Annotation Tool' (black arrow with an uppercase 'A'), right click on any selected anno, choose 'Attributes' (very bottom)
- 4. In the left pane of the new window click on the top word in the box (HINT: it will be the name of the annotation feature class). Make sure it is highlighted
- 5. Click on Leader in the bottom right of the Attributes window, a new window will appear
- 6. Click on the Type dropdown menu in the right side Properties pane and choose 'Simple Line Callout'
- 7. Click the 'Symbol' button and change the color to black
- 8. Click 'OK', Click 'OK', Click 'Apply'

Alternatively

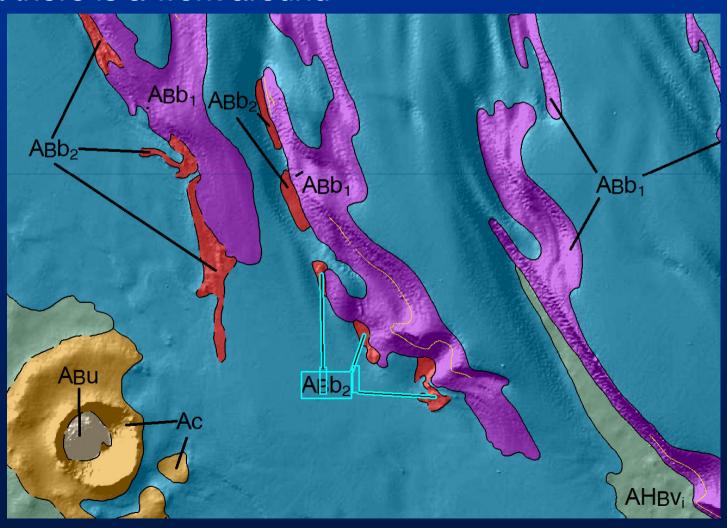
- If you don't think you will need a lot of leaders then you can add leaders manually:
 - Select the anno
 - Right click using the Edit Annotation Tool
 - Choose 'Add Leader'
 - Follow steps 5 8 from the slide above to customize the look of the leader

- Zoom into a corner of the map and start to move anno to locations where they are clear, and systematically pan through the map to make sure all anno is placed and that all features are annotated. Turn on all of the features and other layers of annotation to detect conflicts
- The labeling rules from FGDC Carto Standards (pp.27-29)
 - "For a map to be easily read, labels and leaders should be placed where they are clear and legible, taking care to avoid overprinting of linework, symbols, or other labels" –FGDC (2006)
 - All feature labels should be horizontal
 - Leaders are straight lines, should cross the contact at as high an angle as possible, should extend into the unit, should not cross through multiple units unless absolutely necessary
 - Multiple leaders from a single label should not be joined at their label ends.

 Add multiple leaders in locations where the units are too dense or for clear placement of multiple unit symbols



In ArcGIS, you cannot add more than one leader per label.
 But there is a work around



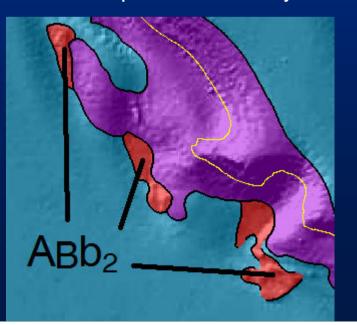
Adding Multiple Leaders

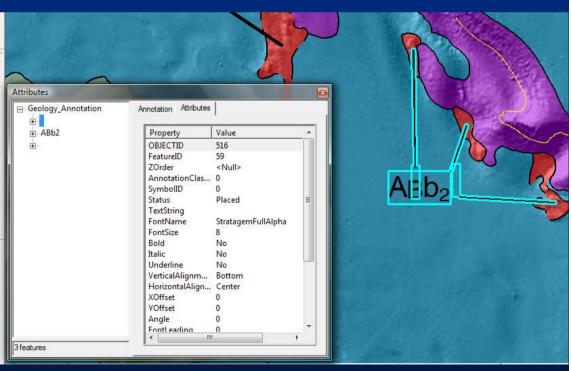
- Select and position the one of the labels (this one will include the unit symbol)
- Select another label, right click, choose 'Attributes'
- Click the "Attributes' tab in the 'Attributes' window
- Click on the text string, delete the contents, add a single space
 - Arc does not allow for a blank text string and you will get an error message if you don't include the space

Move the blank annotation with the leader so that it is pointing from the annotation

that displays the unit symbol

Repeat as necessary





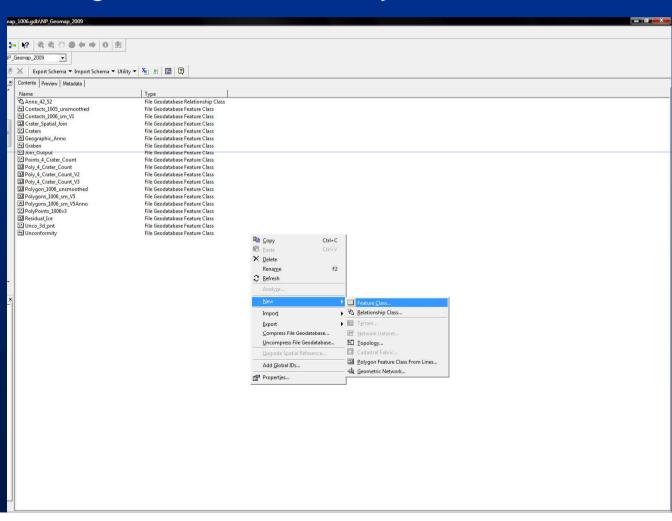
Demonstration

Adding Nomenclature

- Adding the nomenclature to your map area is good for:
 - Review map copies
 - Helping control the final layout of your map
- Because there are no features for the annotation to be tied to, you have to create a new annotation feature class
 - Before you do this, it is helpful to know what nomenclature types are included in your area
 - http://planetarynames.wr.usgs.gov/
 - Font styles are different for certain types of nomenclature and are size dependent you may want to set up different symbols for each category
 - This is not required as each anno label can be thoroughly manipulated through the attributes pop-up window
 - We are working on a document that lists standardized fonts and styles based on map scale and feature size

- Open ArcCatalog
- Navigate to the FILE geodatabase where you want to save

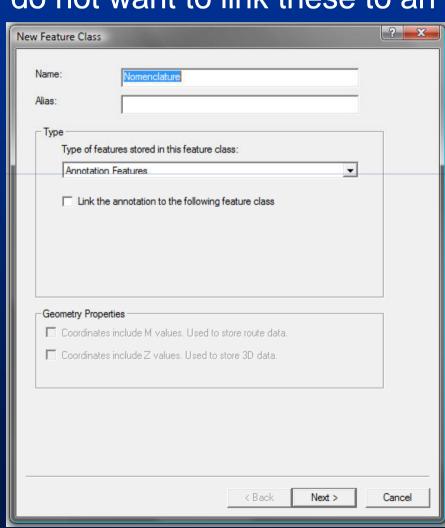
Right click Choose 'New' and 'Feature Class'



Name the new feature class and select Annotation
 Features as the type. You do not want to link these to an

existing feature class

Click Next

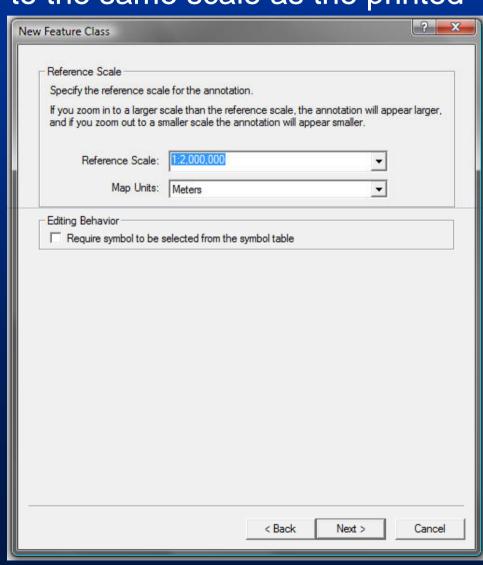


Set the Reference Scale to the same scale as the printed

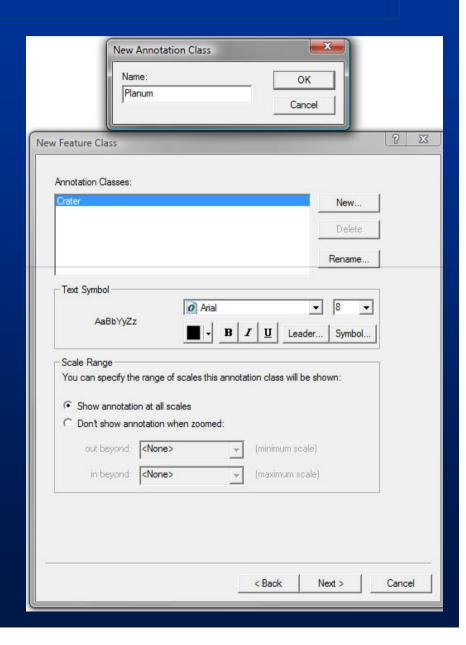
map

You can ignore the editing behavior check box

Click Next

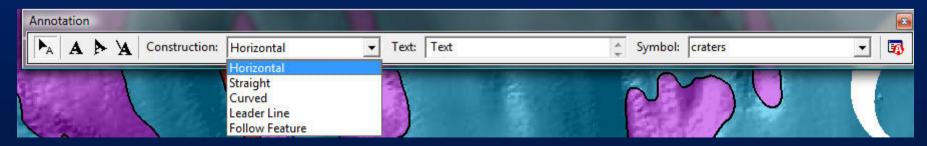


- This is where, if you want, you can set up different annotation classes
- Choose "New", and name the class
- Select the Text Symbol that is appropriate for this class
- When done click next
- If you don't want to create different annotation classes click Next
- Click Next and then Finish



Adding Annotation

- Add the new annotation feature class to your project in ArcMap
- Start Editing and add annotation using:
 - Horizontal Top is always up
 - Straight Not horizontal, at an angle
 - Curved Curved text
 - Follow Feature Not as useful as it sounds
- All of these are drawn using the Annotation toolbar tool set and the Edit menu draw tool (pencil)



Demonstration

Checklist for GIS Map Finalization

Checklist for Map Finalization

GIS vector features

- Contacts/Linear Features (lines)
 - Contacts should be snapped to other contacts
 - Contacts should match polygon edges
 - Lines should be smoothed so they're appearance is not angular
 - Attributes defined in the table and displayed with unique symbology
 - Symbology closely follow the FGDC Cartographic Standards
- Geologic Units (polygons)
 - Must not contain sliver polygons
 - Polygons must not overlap
 - Polygons colorized by unit type
 - Must have labels or annotation.
 - Table should contain at least the unit symbol and unit name
- Point Features (points)
 - Uniquely attributed and symbolized
 - Labeled if necessary
 - Sized so they can be seen at the printable map scale

Checklist for Map Finalization

GIS Raster Data

- For submission:
 - Include the USGS base map
 - Include the MOLA DEM and shaded relief
 - All high-resolution datasets used while mapping should be excluded, down sampled, or included as figures, footprint files, supplemental data

Submission Package

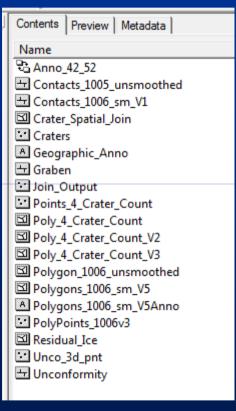
- Include all pertinent GIS vector files with clear and logical naming conventions (Geology, Contacts, Linear Features, etc.)
 - Don't include names like: 'geology_polygons_edit_ver_2_12122009_what_is_this'
- Include USGS base map and MOLA data
- PDF, exported from Arc at full scale

METADATA

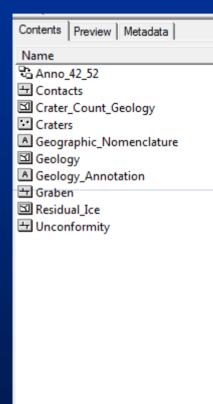
Try it, you may like it

Example of Geodatabase and Submission

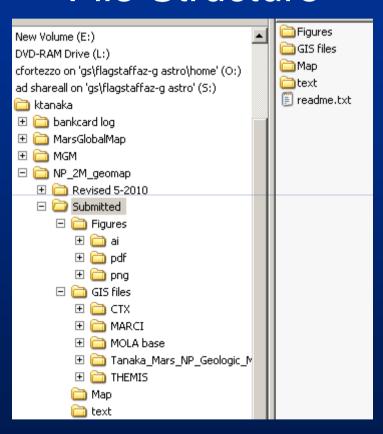
Working



Submitted



File Structure



New ArcMap 10 features

Top Ten (ESRI)

- 1. Tables and windows can hide; the user can pin a window open; ...
- 2. List layers by visibility: zooming into map allows different features to appear and the legend updates accordingly; the SELECT BY LASSO tool will add layer views to the table of contents.
- 3. Tables: the user can dock tables anywhere on the map view; ...
- 4. Enhanced reporting ...
- 5. New search tool box; search results may be from projects or files on your computer or on the web
- 6. Symbology search: search through 20,000 symbols that are available or use the search box for symbols such as a "fault"
- 7. Inclusion of catalog window (file browser) into ArcMap
- 8. Tool Tips for Geoprocessing and ModelBuilder: tool tips have been enabled so the user can see input and output features without accessing the ModelBulder tool individually; Also new is an "undo" or "redo" button; and, the user can include tools and models in the toolbar and dock these tools on the toolbar;
- 9. Layers can be "time enabled" to isolate a field that has a time stamp so that the user can step though a layer of features by time; a slider bar is used to incrementally step though the time layer
- 10. License check out is now available so the user does not need to be connected to the server

New ArcMap 10 features

Top Ten (USGS – not all tested)

- 1. Direct support for PDS and ISIS (Issues: multi-nodata values, odd projections, stability?)
- 2. Real-time image Analyst add-on (demo), basemaps (cached layers) maybe ...
- Easier attribution during editing (demo)
- 4. Batch geoprocessing editing tools (snap, extend, trim, densify, unsplit line, etc.)
- 5. New "Mosaic Type" for discrete images, Null data ranges, footprint creation (demo)
- 6. Faster and better raster processing maybe...
- 7. Python scripting built-in
- 8. Pin-able (auto hide) info, table, tools
- 9. Annotation additions (contours) and PLTS (production line toolset)
- 10. No need to be administrator to add-in tools